GIRA

Binary input, 8-gang 12-48 V AC/DC, zero-voltage
Order No. 2128 00

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Table of Contents

1 Product definition

1.1 Product catalogue

Product name: Binary input, 8-gang 12-48 V AC/DC, zero-voltage

Use: Sensor

Design: RMD (rail-mounted device)

Order No. 2128 00

1.2 Function

The device has 8 independent inputs that electrical signals in the voltage range 12...48V can be connected to. In this way, it is possible to read states from suitable switches, push-buttons or comparable contacts and to supply them to the KNX as sensor commands.

The device also evaluates direct voltage signals (DC) as well as alternating voltage signals (AC) from external voltage sources. Alternatively, the device provides separate 24V DC auxiliary voltage (SELV) for connecting potential-free contacts (e. g. window contacts). As a result, external power supplies are no longer required. This auxiliary voltage is generated from the KNX bus voltage independently by the device and is protected against faulty connection (e. g. 230 V voltage) or short-circuit.

The device evaluates the recorded switching edges of the voltage signals and thereby determines the states of the contacts connected. Depending on the KNX function configured in the ETS, the device converts the determined contact states into KNX telegrams. These can be, for instance, telegrams for switching, for dimming (also for one push-button dimming) or for shutter control. It is also possible to program value transmitter functions such as dimming value transmitters, light-scene extensions, temperature value transmitters or brightness value transmitters. Each device input can also function as a pulse counter. The device counts the transmitted pulses, e.g., from an S0 interface, up or down.

The device is supplied solely from the bus voltage. An additional mains voltage supply is not required. The connection of 230 V signals to the inputs is not permitted!
The device is designed for mounting on DIN-rails in closed compact boxes or in installation distributors. Installation only in fixed installations in dry rooms.

2 Installation, electrical connection and operation

2.1 Safety instructions

Electrical devices may only be mounted and connected by electrically skilled persons.

Failure to observe the instructions may cause damage to the device and result in fire and other hazards.

Danger of electric shock. When connecting SELV/PELV systems, ensure safe isolation from other voltages.

The device may not be opened or operated outside the technical specifications.

2.2 Device components

The 8-way binary input is a rail-mounted device. The device is suitable for installation in a small distributor. 4 free distribution units are needed for the installation.
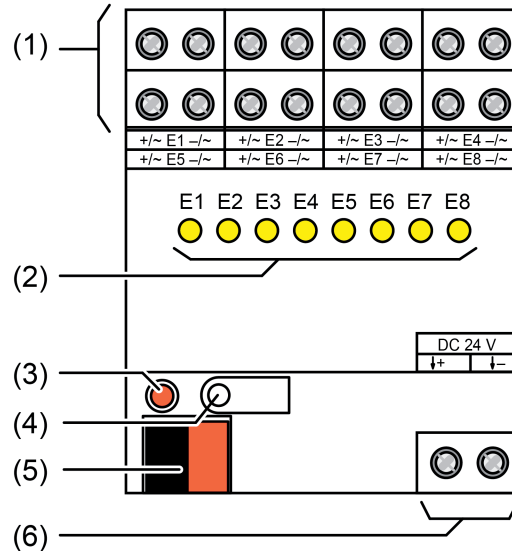

Figure 1: Device components binary input 8-gang 12...48 V

(1) Connection for inputs
(2) Status LED inputs, yellow
     On: voltage for signal level "1" present.
     Off: voltage for signal level "0" present.
(3) Programming LED, red
(4) Programming button
(5) KNX connection
(6) Voltage output for potential-free contacts

2.3 Mounting and electrical connection

24V-DC auxiliary voltage for potential-free contacts

The device provides separate 24V DC auxiliary voltage for connecting potential-free contacts.
As a result, external power supplies are no longer required.
This auxiliary voltage is generated in the device from the KNX bus voltage and is protected
against faulty connection (e. g. 230 V voltage) or short-circuit. Faulty connections or short-
circuits generate errors that can be detected by the device and displayed. In the event of a
faulty connection or short-circuit, the device needs approx. 1.5 seconds to detect the state as a
fault. Once a fault has been detected, all status LEDs flash cyclically on the front panel of the
device. The status LEDs then do not display the actual state of the inputs. Once the cause of
the fault has been remedied, the device needs up to 10 seconds to identify the fault as having
been remedied. The status LEDs then revert to the normal display mode and indicate the state
of the inputs.
It is not necessary to switch off the bus voltage of the device to remedy a fault.
When a fault in the auxiliary voltage is detected, it is possible to additionally transmit a message
telegram to the bus via the 1-bit object "Message auxiliary voltage fault"   (see page 43).

ⓘ   All inputs (externally supplied or supplied by auxiliary voltage) are no longer evaluated in
the event of a malfunction. The change of the signal edges on the inputs remains
undetected for the duration of the fault. During a fault, however, KNX communication
continues to take place by means of cyclical transmission (only for "switching" function).

ⓘ   In principle, it is possible to supply all 8 inputs of the device via the auxiliary voltage.
However, it must be ensured that the potential-free contacts connected to the inputs must
not switch at the same time! A switching offset of at least 1 second from input to input must
be maintained in this case. Otherwise, it is possible that the device detects a fault of the
bus-supplied auxiliary voltage and switches this off temporarily.
In the case of simultaneous switching operations of up to 4 inputs, it is normally possible
supply reliably via the auxiliary voltage.

ⓘ   The auxiliary voltage of the device must only be used for supplying contacts that are also
connected to the inputs of the same device. The auxiliary voltage must not be used for
supplying other KNX device etc.

ⓘ   The auxiliary voltage is already active in the unprogrammed delivery state. If an application
program is unloaded, the 24-DC auxiliary voltage of the device is switched off.

Fitting the device

⚠   **DANGER!**
Electrical shock when live parts are touched.
Electrical shocks can be fatal.
**Before working on the device, disconnect the power supply and cover up live
parts in the working environment.**

▪   Fit the device by snapping it onto a DIN-rail in acc. with EN 60715. The screw terminals for
the inputs should be at the top.

ⓘ   A KNX data rail is not required.

ⓘ   Observe the temperature range and ensure sufficient cooling, if necessary.

Connecting the device
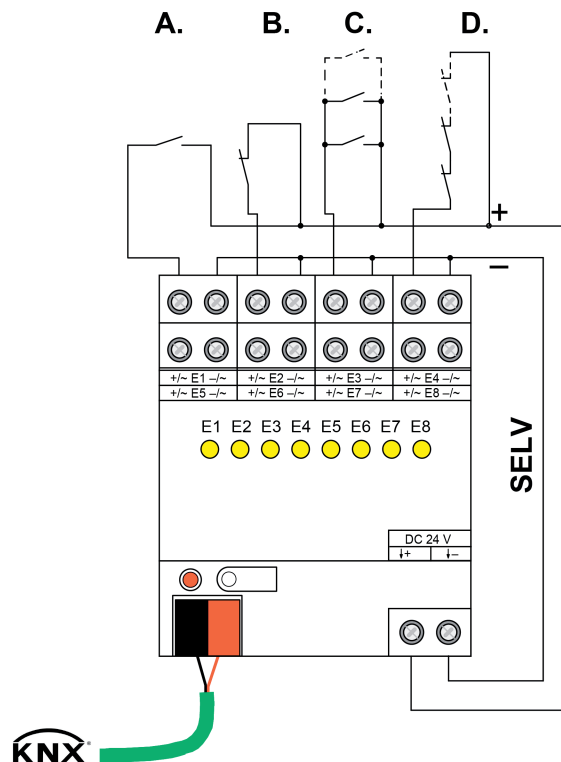
Figure 2: Connection examples
Contacts exclusively supplied internally

(A.) 1 NO contact, internally supplied, DC, SELV
(B.) 1 NC contact, internally supplied, DC, SELV
(C.) NO contact, internally supplied, DC, SELV
(D.) NC contact, internally supplied, DC, SELV

For DC operation: observe polarity of the input voltage.

- Connect the device as shown in the connection example.

ℹ The **24V DC** output is used solely for polling potential-free switching contacts. Do not use it to supply other components (meters or otherwise).

ℹ Only use inputs supplied by the **24V DC** output for SELV/PELV circuits.

ℹ Use an external power supply to connect multiple meters to an S0 or pulse interface.

ℹ If the **24V DC** output is used, no more than 4 switching events should take place simultaneously on the supplied inputs.

Figure 3: Connection examples
Contacts exclusively supplied externally

(E.) NO contact, externally supplied, DC
(F.) NC contact, externally supplied, DC
(G.) NO contact, externally supplied, AC
(H.) NC contact, externally supplied, AC

For DC operation: observe polarity of the input voltage.

■ Connect the device as shown in the connection example.

ⅈ The **24V DC** output is used solely for polling potential-free switching contacts. Do not use it to supply other components (meters or otherwise).

ⅈ Only use inputs supplied by the **24V DC** output for SELV/PELV circuits.

ⅈ Use an external power supply to connect multiple meters to an S0 or pulse interface.

ⅈ If the **24V DC** output is used, no more than 4 switching events should take place simultaneously on the supplied inputs.

Connecting the S0 or pulse interface

ⅈ The pulse counting function is only available with application program 706811 and only in combination with devices with release designation "V02" or later.
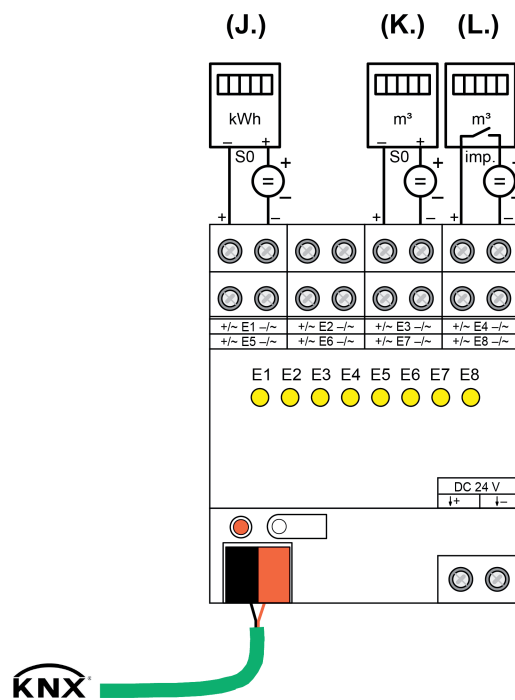
Figure 4: Connection example
Connecting the S0 interface

(J.) Electricity meter with S0 interface
(K.) Water meter with S0 interface
(L.) Water meter with potential-free pulse interface

For DC operation: observe polarity of the input voltage.

- Connect the device as shown in the connection example.

[i] The **24V DC** output is used solely for polling potential-free switching contacts. Do not use it to supply other components (meters or otherwise).

[i] Only use inputs supplied by the **24V DC** output for SELV/PELV circuits.

[i] Use an external power supply to connect multiple meters to an S0 or pulse interface.

[i] If the **24V DC** output is used, no more than 4 switching events should take place simultaneously on the supplied inputs.
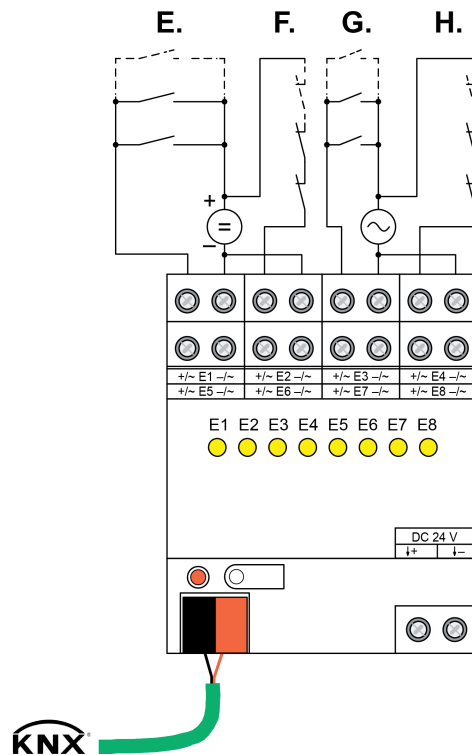
Connect SELV/PELV and FELV circuits together
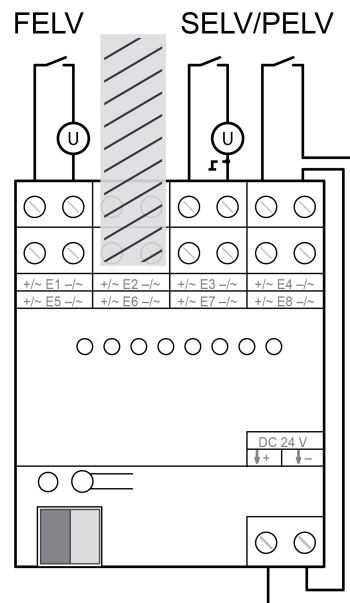
Figure 5: Connection example
SELV/PELV and FELV circuits

For DC operation: observe polarity of the input voltage.

- Connect the device as shown in the connection example.

- Leave two unused inputs between the inputs wired with SELV/PELV and FELV circuits (Figure 5).

[i] Use the output **DC 24 V** for supplying its own inputs.

[i] Only use inputs supplied by auxiliary voltage **DC 24 V** for SELV/PELV circuits.

[i] FELV circuits do not have a safe separation for hazardous voltages. Therefore, they have to be insulated like mains circuits from safe extra low voltages SELV/PELV.

Installing / removing the protective cap

To protect the bus lines against hazardous voltages in the area of the connecting terminals, a protective cap can be installed.

The cap is installed with the bus terminal in place and the connected bus line led out at the rear.

- To install the cap: slide the cap over the bus terminal until you feel it engage (Figure 6).
- To remove the cap: Remove the cap by pressing the sides slightly and by pulling it out to the front (Figure 6).
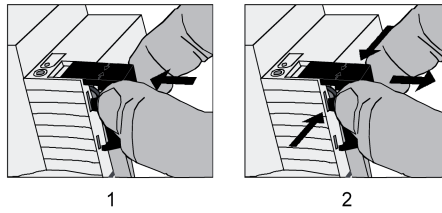
Figure 6: Installing / removing the protective cap for the bus connection

2.4 Commissioning

The commissioning is basically restricted to programming the physical address and the application program by using the ETS.

Commissioning with the ETS

Project design and commissioning of the device using the ETS4.2, ETS5 or newer versions.

Precondition: The device is connected and ready for operation.

- Switch on the bus voltage.

  Check: When the programming button is pressed, the red programming LED must light up. Switching on the bus voltage causes the device carry out the "Behaviour after bus voltage return" configured in the ETS. In the state as supplied, this behaviour is set as "no reaction".

- Programming the physical address and the application data with the ETS.

3 Technical data

General

Test mark	KNX/EIB
Ambient temperature	-5 ... +45 °C
Storage/transport temperature	-25 ... +70 °C
Fitting width	72 mm / 4 modules
Fixing type	Snapping onto top hat rails in closed housing (e.g. small distribution board, etc.)
Minimum distances	none
Installation position	as desired (preferably top output terminals)

Connection

Connection mode	Screw terminal
single stranded	0.2 ... 4 mm²
Finely stranded without conductor sleeve	0.34 ... 4 mm²
Finely stranded with conductor sleeve	0.14 ... 2.5 mm²
Connection torque	max. 0.8 Nm

KNX supply

KNX medium	TP
Commissioning mode	S-mode
Rated voltage KNX	DC 21 ... 32 V SELV
Current consumption KNX	max. 15 mA
Standby	max. 200 mW
Connection mode KNX	Standard device connection terminal

Inputs

Rated voltage	AC/DC 12 ... 48 V
Signal level "0" signal	-48 ... +2 V
Signal level "1" signal	8 ... 48 V
Input current at nominal voltage	approx. 2 mA
Power loss	max. 1 W
Cable length	max. 100 m
Rated voltage S0	max. DC 27 V
Pulse frequency S0	max. 33 Hz
Rated frequency AC signal	30 ... 60 Hz
Signal duration	min. 15 ms

Number of contacts per input

NO contacts	unlimited
NC contacts	max. 20

Output DC 24 V

Output voltage	DC 24 V SELV
Output current	max. 4 mA

4 Software description

4.1 Software specification

ETS search paths: Input / Binary Input, 8-gang / Binary input, 8-gang 12-48 V AC/DC, zero-voltage

Configuration: S-mode standard

Application program available:

No.	Short description	Name	Version	from mask version
1	Multifunction application for binary inputs.	Input 706811	1.1 for ETS4.2 or ETS5	705

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4.2 Software "Binary input 8gang"

4.2.1 Scope of functions

General

- 8 potential-free binary inputs to trigger telegrams for switching or dimming, Venetian blind control, transmitter application (dimmer value transmitter, light scene extension, temperature or brightness value transmitter) or pulse counting (0...255, -128...127, 0...65.535, -32.768...32.767, 0...4.294.967.295, -2.147.483.648...2.147.483.647) as up- or down-counters.

- No additional power supply required. The device electronics are supplied fully from the KNX line.

- Each input offers the full scope of functions without any restrictions. All channel-orientated functions can be configured separately for each input. This feature permits independent evaluation of the inputs.

- Actively transmitting telegrams of the inputs can be delayed globally after bus voltage return or after an ETS programming operation.

- Reaction after bus voltage return can be set for all inputs.

- Debounce time and telegram rate limit can be configured.

- Status message in the event of a fault with the auxiliary voltage can be transferred to the bus.

Binary inputs

- Free allocation of the functions switching, dimming, blind, value transmitter and pulse counter to the inputs.

- Disabling object for disabling individual inputs (polarity of the disabling object is adjustable) for the functions switching, dimming, Venetian blinds and value transmitter.

- Behaviour on bus voltage return can be configured separately for each input.

- Scope of detail for the "Switching" function:

  Two independent switching objects available for each input (switching commands can be configured individually).
  Command can be set independently for rising and falling edge (ON, OFF, TOGGLE, no reaction).
  Independent cyclical transmission of the switching objects can be selected depending on the edge or depending on the object value.

- Scope of detail for the "Dimming" function:

  Single-area and dual-area operation possible.
  Time between dimming and switching and dimming step width is adjustable.
  Telegram repetition and stop telegram transmission possible.

- Scope of detail for the "Venetian blind" function:

  Command can be set independently for rising edge (no function, UP, DOWN, TOGGLE).
  Operation concept configurable (short – long – short or long – short).
  Time adjustable between short-time and long-time operation (only for short – long – short)
  Adjustable slat adjustment time (time during which a MOVE command can be terminated by releasing a push-button on the input).

- <u>Scope of detail for the "Value transmitter" function:</u>

  Edge (push-button as NO contact, push-button as NC contact, switch) and value for edge can be configured.
  Value adjustment for push-button long key-press possible for value transmitter.
  For light scene extension with memory function, the scene can also be saved without prior recall.

- <u>Scope of detail for the "Pulse counter" function:</u>

  Adjustable counting interval (0...255, -128...127, 0...65.535, -32.768...32.767, 0...4.294.967.295, 2.147.483.648...2.147.483.647).
  Edge (counting at rising edge, counting at falling edge, counting at rising and falling edges) can be configured.
  Number of pulses required at input per reported counting pulse can be configured on the KNX.
  Number of counting pulses required to change the counter status can be configured.
  Each input has a main counter and an intermediate counter.
  The main and intermediate counters can be separately set as up- or down-counters.
  The counter start and end values can be specified via parameter or communication object.
  The counter status can be polled or transmitted automatically via the KNX.
  The behaviour after the counter has elapsed can be configured.
  The pulse counter can be reset via the KNX (counter reset).

4.2.2 Notes on software

ETS project design and commissioning

For project design and commissioning of the device, ETS4.2 or ETS5 is required.
The necessary product database is offered in the *.knxprod format. The corresponding
application program has the version number "1.1".

Unloading the application program

The application program can be unloaded with the ETS. The device does not then function.

ⓘ If an application program is unloaded, the 24-DC auxiliary voltage of the device is switched
off. Furthermore, the status LED is switched off continuously so that it can no longer display
the signal status of the inputs.

4.2.3 Object table

Number of communication objects:	129 (max. object number 128)
Number of addresses (max.):	254
Number of assignments (max.):	255
Dynamic table management	no

Objects for the "Switching" function

Function:	Switching				
Object	Function	Name	Type	DPT	Flag
⬜↵ 0, 1, 2, ..., 7	Switching object X.1	Input 1...8	1-bit	1,001	C, W, T [1]

Description	1-bit object for transmission of switching telegrams (ON, OFF). (first switching object)

Function:	Switching				
Object	Function	Name	Type	DPT	Flag
⬜↵ 8, 9, 10, ..., 15	Switching object X.2	Input 1...8	1-bit	1,001	C, W, T [1]

Description	1-bit object for transmission of switching telegrams (ON, OFF). (second switching object)

Objects for the "Dimming" function

Function:	Dimming				
Object	Function	Name	Type	DPT	Flag
⬜↵ 0, 1, 2, ..., 7	Switching	Input 1...8	1-bit	1,001	C, W, T [1]

Description	1-bit object for the transmission of switching telegrams (ON, OFF) for the dimming function.

Function:	Dimming				
Object	Function	Name	Type	DPT	Flag
⬜↵ 8, 9, 10, ..., 15	Dimming	Input 1...8	4-bit	3,007	C, W, T [1]

Description	4-bit object for change of relative brightness between 0 and 100 %.

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

Objects for the "Venetian blind" function

Function:	Venetian blind				
Object	Function	Name	Type	DPT	Flag
0, 1, 2, ..., 7	Short time operation	Input 1...8	1-bit	1,008	C, -, T [1]

Description	1-bit object for short-time operation of a blind.

Function:	Venetian blind				
Object	Function	Name	Type	DPT	Flag
8, 9, 10, ..., 15	Long-time operation	Input 1...8	1-bit	1,007	C, W, T [1]

Description	1-bit object for long-time operation of a blind.

Objects for the "Value transmitter" function

Function:	Value transmitter (dimming value transmitter)				
Object	Function	Name	Type	DPT	Flag
0, 1, 2, ..., 7	Value	Input 1...8	1 byte	5,001	C, -, T [1]

Description	1 byte object to transmit value telegrams (0 ... 255).

Function:	Value transmitter (temperature value transmitter)				
Object	Function	Name	Type	DPT	Flag
0, 1, 2, ..., 7	Temperature value	Input 1...8	2 byte	9,001	C, -, T [1]

Description	2-byte object for transmission of temperature value telegrams (0 °C ... 40 °C).

Function:	Value transmitter (brightness value transmitter)				
Object	Function	Name	Type	DPT	Flag
0, 1, 2, ..., 7	Brightness value	Input 1...8	2 byte	9,004	C, -, T [1]

Description	2-byte object for transmission of brightness value telegrams (0 Lux ... 1,500 Lux).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

Function: Value transmitter (light scene extension)

Object	Function	Name	Type	DPT	Flag
⬚↵ 0, 1, 2, ..., 7	Light scene extension	Input 1...8	1 byte	18,001	C, -, T [1]

Description   1-byte object for opening or saving light scenes (1 ... 64).

Objects for the "Pulse counter" function

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⬚↵ 0, 1, 2, ..., 7	Main counter message: counter has elapsed	Input 1...8	1-bit	1,002	C, -, T [1]

Description   This 1-bit object reports that the main counter has elapsed to the KNX. Only visible when parameter "Report elapsed counter to KNX?" is set to "Yes".

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⬚↵ 8, 9, 10, ..., 15	Main counter message, interval limit fault	Input 1...8	1-bit	1,002	C, -, T [1]

Description   This 1-bit object reports a main counter interval limit fault to the KNX. An interval limit fault is transmitted when:
- Up-counter: Start value >= End value
Down-counter: Start value <= End value
The interval limit fault is also read out if the communication objects "start value" and "end value" have not yet received a valid value telegram via the KNX.

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⬚↵ 16, 17, 18, ..., 23	Main counter, polling counter status	Input 1...8	1-bit	1,017	C, W [1]

Description   1-bit object for polling the current main counter status. If this object is defined with a "1" telegram, the device transmits the current counter status to the KNX. This communication object is only visible when parameter "Permit counter status polling via KNX?" is set to "Yes".

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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| Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 24, 25, 26, ..., 31	Main counter, reset counter status	Input 1...8	1-bit	1,015	C, W[1]

Description	1-bit object for resetting the current main counter status. If this object is defined with a "1" telegram, the counter status is reset to the start value that was configured or specified via an object. This communication object is only visible when parameter "Permit counter reset via KNX?" is set to "Yes".

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 33, 34, 35, ..., 40	Main counter status	Input 1...8	1 byte	5,010	C, -, T[1]

| Description	This 1-bit object automatically transmits the current main counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255). The counter status is saved within the device after it has worked 50 seconds without interruption. After a device reset, the device continues the pulse counting with the saved value.

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 33, 34, 35, ..., 40	Main counter status	Input 1...8	1 byte	6,010	C, -, T[1]

Description	This 1-bit object automatically transmits the current main counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 33, 34, 35, ..., 40	Main counter status	Input 1...8	2 byte	7,001	C, -, T[1]

Description	This 2-bit object automatically transmits the current main counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
33, 34, 35, ..., 40	Main counter status	Input 1...8	2 byte	8,001	C, -, T[1]

Description   This 1-bit object automatically transmits the current main counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).

Function: Pulse counter

| Object	Function	Name	Type	DPT	Flag
33, 34, 35, ..., 40	Main counter status	Input 1...8	4 byte	12,001	C, -, T[1]

Description   This 1-bit object automatically transmits the current main counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).

Function: Pulse counter

| Object	Function	Name	Type	DPT	Flag
33, 34, 35, ..., 40	Main counter status	Input 1...8	4 byte	13,001	C, -, T[1]

Description   This 1-bit object automatically transmits the current main counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
41, 42, 43, ..., 48	Main counter start value	Input 1...8	1 byte	5,010	C, W [1]

Description   If the main counter is working as an up-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬜↵ 41, 42, 43, ..., 48	Main counter start value	Input 1...8	1 byte	6,010	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬜↵ 41, 42, 43, ..., 48	Main counter start value	Input 1...8	2 byte	7,001	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬜↵ 41, 42, 43, ..., 48	Main counter start value	Input 1...8	2 byte	8,001	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).


Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬜↵ 41, 42, 43, ..., 48	Main counter start value	Input 1...8	4 byte	12,001	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).


1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
41, 42, 43, ..., 48	Main counter start value	Input 1...8	4 byte	13,001	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter end value	Input 1...8	1 byte	5,010	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter end value	Input 1...8	1 byte	6,010	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter end value	Input 1...8	2 byte	7,001	C, W [1]

Description: If the main counter is working as an up-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.


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Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter end value	Input 1...8	2 byte	8,001	C, W [1]

Description If the main counter is working as an up-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter end value	Input 1...8	4 byte	12,001	C, W [1]

Description If the main counter is working as an up-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter end value	Input 1...8	4 byte	13,001	C, W [1]

Description If the main counter is working as an up-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter start value	Input 1...8	1 byte	5,010	C, W [1]

Description If the main counter is working as a down-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).


1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter start value	Input 1...8	1 byte	6,010	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter start value	Input 1...8	2 byte	7,001	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter start value	Input 1...8	2 byte	8,001	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
49, 50, 51, ..., 56	Main counter start value	Input 1...8	4 byte	12,001	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).


1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 49, 50, 51, ..., 56	Main counter start value	Input 1...8	4 byte	13,001	C, W [1]

| Description	If the main counter is working as a down-counter, the input receives the start value of the main counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 41, 42, 43, ..., 48	Main counter end value	Input 1...8	1 byte	5,010	C, W [1]

Description	If the main counter is working as a down-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 41, 42, 43, ..., 48	Main counter end value	Input 1...8	1 byte	6,010	C, W [1]

Description	If the main counter is working as a down-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 41, 42, 43, ..., 48	Main counter end value	Input 1...8	2 byte	7,001	C, W [1]

Description	If the main counter is working as a down-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.


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Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
41, 42, 43, ..., 48	Main counter end value	Input 1...8	2 byte	8,001	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
41, 42, 43, ..., 48	Main counter end value	Input 1...8	4 byte	12,001	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
41, 42, 43, ..., 48	Main counter end value	Input 1...8	4 byte	13,001	C, W [1]

Description   If the main counter is working as a down-counter, the input receives the end value of the main counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
57, 58, 59, ..., 64	Disable main counter reset	Input 1...8	1-bit	1,003	C, W [1]

Description   Reset of the current main counter status can be disabled via this object. When parameter "Disable counter reset via KNX?" is set to "Yes", the counter reset function can be disabled via this object even if the reset is enabled in the parameters. During the time it is disabled, the counter cannot be reset. In the process, the polarity of the object is defined by parameter "Polarity of the disabling object".

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
65, 66, 67, ..., 72	Intermediate counter status	Input 1...8	1 byte	5,010	C, -, T[1]

Description This 1-bit object automatically transmits the current intermediate counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
65, 66, 67, ..., 72	Intermediate counter status	Input 1...8	1 byte	6,010	C, -, T[1]

Description This 1-bit object automatically transmits the current intermediate counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
65, 66, 67, ..., 72	Intermediate counter status	Input 1...8	2 byte	7,001	C, -, T[1]

Description This 2-bit object automatically transmits the current intermediate counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
65, 66, 67, ..., 72	Intermediate counter status	Input 1...8	2 byte	8,001	C, -, T[1]

Description This 1-bit object automatically transmits the current intermediate counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).


1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function:	Pulse counter					
Object	Function	Name	Type	DPT	Flag	
65, 66, 67, ..., 72	Intermediate counter status	Input 1...8	4 byte	12,001	C, -, T[1]	

Description: This 1-bit object automatically transmits the current intermediate counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).

Function:	Pulse counter					
Object	Function	Name	Type	DPT	Flag	
65, 66, 67, ..., 72	Intermediate counter status	Input 1...8	4 byte	13,001	C, -, T[1]	

Description: This 1-bit object automatically transmits the current intermediate counter status to the KNX (after changes or cyclically) when parameter "Permit automatic transmission of counter status?" is set to "Yes". The counter status can be read out via the KNX if the R-flag is set. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function:	Pulse counter					
Object	Function	Name	Type	DPT	Flag	
73, 74, 75, ..., 80	Intermediate counter start value	Input 1...8	1 byte	5,010	C, W [1]	

Description: If the intermediate counter is working as an up-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

Function:	Pulse counter					
Object	Function	Name	Type	DPT	Flag	
73, 74, 75, ..., 80	Intermediate counter start value	Input 1...8	1 byte	6,010	C, W [1]	

Description: If the intermediate counter is working as an up-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).


1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 73, 74, 75, ..., 80	Intermediate counter start value	Input 1...8	2 byte	7,001	C, W [1]

Description	If the intermediate counter is working as an up-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

| Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 73, 74, 75, ..., 80	Intermediate counter start value	Input 1...8	2 byte	8,001	C, W [1]

Description	If the intermediate counter is working as an up-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).

| Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 73, 74, 75, ..., 80	Intermediate counter start value	Input 1...8	4 byte	12,001	C, W [1]

| Description	If the intermediate counter is working as an up-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
□↵ 73, 74, 75, ..., 80	Intermediate counter start value	Input 1...8	2 byte	13,001	C, W [1]

| Description	If the intermediate counter is working as an up-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter end value	Input 1...8	1 byte	5,010	C, W [1]

Description — If the intermediate counter is working as an up-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter end value	Input 1...8	1 byte	6,010	C, W [1]

Description — If the intermediate counter is working as an up-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter end value	Input 1...8	2 byte	7,001	C, W [1]

Description — If the intermediate counter is working as an up-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter end value	Input 1...6	2 byte	8,001	C, W [1]

Description — If the intermediate counter is working as an up-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.


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Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
□↵ 81, 82, 83, ..., 88	Intermediate counter end value	Input 1...8	4 byte	12,001	C, W [1]

Description | If the intermediate counter is working as an up-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
□↵ 81, 82, 83, ..., 88	Intermediate counter end value	Input 1...8	4 byte	13,001	C, W [1]

Description | If the intermediate counter is working as an up-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
□↵ 81, 82, 83, ..., 88	Intermediate counter start value	Input 1...8	1 byte	5,010	C, W [1]

Description | If the intermediate counter is working as a down-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
□↵ 81, 82, 83, ..., 88	Intermediate counter start value	Input 1...8	1 byte	6,010	C, W [1]

Description | If the intermediate counter is working as a down-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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
Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter start value	Input 1...8	2 byte	7,001	C, W [1]

Description   If the intermediate counter is working as a down-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter start value	Input 1...8	2 byte	8,001	C, W [1]

Description   If the intermediate counter is working as a down-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter start value	Input 1...8	4 byte	12,001	C, W [1]

Description   If the intermediate counter is working as a down-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
81, 82, 83, ..., 88	Intermediate counter start value	Input 1...8	2 byte	13,001	C, W [1]

Description   If the intermediate counter is working as a down-counter, the input receives the start value of the intermediate counter via this communication object. This object is visible when parameter "Specification of start value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

GIRA

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 73, 74, 75, ..., 80	Intermediate counter end value	Input 1...8	1 byte	5,010	C, W [1]

Description If the intermediate counter is working as a down-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...255).

| Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 73, 74, 75, ..., 80	Intermediate counter end value	Input 1...8	1 byte	6,010	C, W [1]

Description If the intermediate counter is working as a down-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -128...127).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 73, 74, 75, ..., 80	Intermediate counter end value	Input 1...8	2 byte	7,001	C, W [1]

Description If the intermediate counter is working as a down-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...65.535).

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
⬚↵ 73, 74, 75, ..., 80	Intermediate counter end value	Input 1...8	2 byte	8,001	C, W [1]

Description If the intermediate counter is working as a down-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -32.768...32.767).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⌸↵ 73, 74, 75, ..., 80	Intermediate counter end value	Input 1...8	4 byte	12,001	C, W [1]

Description   If the intermediate counter is working as a down-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter 0...4.294.967.295).


Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⌸↵ 73, 74, 75, ..., 80	Intermediate counter end value	Input 1...8	4 byte	13,001	C, W [1]

Description   If the intermediate counter is working as a down-counter, the input receives the end value of the intermediate counter via this communication object. This object is visible when parameter "Specification of end value" is set to "Via communication object". As long as no correct value telegram is received, the input transmits an interval limit fault. The data format and data point type are set corresponding to the configured function of the pulse counter (here, pulse counter -2.147.483.648...2.147.483.647).

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⌸↵ 89, 90, 91, ..., 96	Intermediate counter message: counter has elapsed	Input 1...8	1-bit	1,002	C, -, T [1]

Description   This 1-bit object reports that the intermediate counter has elapsed to the KNX. Only visible when parameter "Report elapsed counter to KNX?" is set to "Yes".

Function: Pulse counter

Object	Function	Name	Type	DPT	Flag
⌸↵ 97, 98, 99, ..., 104	Intermediate counter message, interval limit fault	Input 1...8	1-bit	1,002	C, -, T [1]

Description   This 1-bit object reports an intermediate counter interval limit fault to the KNX. An interval limit fault is transmitted when:
- Up-counter: Start value >= End value
Down-counter: Start value <= End value
The interval limit fault is also read out if the communication objects "start value" and "end value" have not yet received a valid value telegram via the KNX.

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

| Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
105, 106, 107, ..., 112	Intermediate counter, polling counter status	Input 1...8	1-bit	1,017	C, W [1]

Description   1-bit object for polling the current intermediate counter status. If this object is defined with a "1" telegram, the device transmits the current counter status to the KNX. This communication object is only visible when parameter "Permit counter status polling via KNX?" is set to "Yes".

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
113, 114, 115, ..., 120	Reset intermediate counter status	Input 1...8	1-bit	1,015	C, W[1]

Description   1-bit object for resetting the intermediate counter. If this object is defined with a "1" telegram, the counter status is reset to the start value that was configured or specified via an object. This communication object is only visible when parameter "Permit counter reset via KNX?" is set to "Yes".

Function:	Pulse counter				
Object	Function	Name	Type	DPT	Flag
121, 122, 123, ..., 128	Disable intermediate counter reset	Input 1...8	1-bit	1,003	C, W [1]

Description   Reset of the current intermediate counter status can be disabled via this object. When parameter "Disable counter reset via KNX?" is set to "Yes", the counter reset function can be disabled via this object even if the reset is enabled in the parameters. During the time it is disabled, the counter cannot be reset. In the process, the polarity of the object is defined by parameter "Polarity of the disabling object".

Objects for the disabling function

Function:	Disabling function				
Object	Function	Name	Type	DPT	Flag
16, 17, 18, ..., 23	Disabling switching object X.1	Input 1...8	1-bit	1,003	C, W, - [1]

Description   1-bit object for disabling the first switching object of an input (polarity configurable).
Only for the "Switching" function!

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

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Function:	Disabling function				
Object	Function	Name	Type	DPT	Flag
24, 25, 26, ..., 31	Disabling switching object X.2	Input 1...8	1-bit	1,003	C, W, - [1]

Description   1-bit object for disabling the second switching object of an input (polarity configurable).
Only for the "Switching" function!

Function:	Disabling function				
Object	Function	Name	Type	DPT	Flag
16, 17, 18, ..., 23	Disabling	Input 1...8	1-bit	1,003	C, W, - [1]

Description   1-bit object for disabling an input (polarity configurable).
Only for the "Dimming", "Venetian blind" and "Value transmitter" functions.

Objects for the error message

Function:	Error message auxiliary voltage				
Object	Function	Name	Type	DPT	Flag
32	Switching	Message auxiliary voltage fault	1-bit	1,001	C, -, T [1]

Description   1-bit object for reporting a fault of the auxiliary power supply. Polarity: "0" = Message inactive (auxiliary voltage present), "1" = Message active (auxiliary voltage switched off).

1: For reading, the R-flag must be set. The last value written to the object via the bus or by the device will be read.

4.2.4 Functional description

4.2.4.1 Application basics

Signal types and signal evaluation

The device has 8 independent inputs that electrical signals in the voltage range 12...48V can be connected to. In this way, it is possible to read states from suitable switches, push-buttons or comparable contacts and to supply them to the KNX as sensor commands. The device also evaluates direct voltage signals (DC) as well as alternating voltage signals (AC). The device records switching edges of the voltage signals and thereby determines the states of the contacts connected.

Direct voltage signals (DC):

The device scans the signal voltage cyclically and separately detects switching DC voltage signals both statically and cyclically (switch position change at a switching frequency of up to a max. of 30 Hz) for up to 8 inputs. The debounce time (8...255 ms), generally configured for all outputs in the ETS, defines for which duration a signal that was not previously present, must be present interruption-free on an input in order to be detected reliably as "1" signal (rising edge / switched-on state). A signal that was detected previously as switched on must be switched off interruption-free for the same amount of time so that the device identifies a "0" signal (falling edge / switched-off state). In the case of DC signals switching cyclically in a fast sequence, care must be taken to ensure that the selected debounce time is not too long so that all switching edges can be reacted to.
The device detects signal voltages within the range 0...2 V reliably as "low" (voltage not present). Voltages within the range 8...48 V are detected reliably as "high" (voltage present).
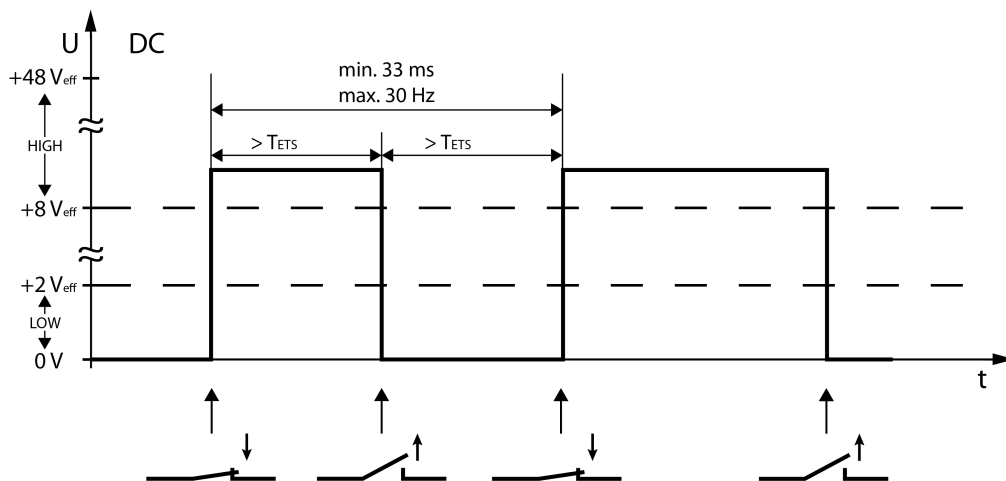
Figure 7: Example for a signal sequence of a direct voltage signal (DC)

T_{ETS} = ETS debounce time

Alternating voltage signals (AC):

The device scans the alternating signal voltage in the polarity and reliably detects separate alternating voltage signals with a frequency of 30...60 Hz for up to 8 inputs. The device detects a "1" signal (rising edge / switched-on state) if a certain number of positive scan impulses were detected (high, voltage present) within the debounce time. The necessary number of positive scanning impulses is attuned to the specified signal frequency and stored permanently in the

device. If no further positive scanning impulse could be determined for the duration of the debounce time after a signal was detected as switched on previously, the device identifies a "0" signal (falling edge / switched-off state).

If the case of alternating voltage signals, the debounce time is defined from two values. A fixed value of 20 ms assures successful signal evaluation of all possible signal frequencies. The debounce time (8...255 ms) configured in the ETS is added to this fixed value. The debounce time for the described signal evaluation of the device is defined by the sum of these two values. The device detects signal voltages within the range -48...+2 V reliably as "low" (voltage not present). Voltages within the range +8...+48 V are detected reliably as "high" (voltage present).
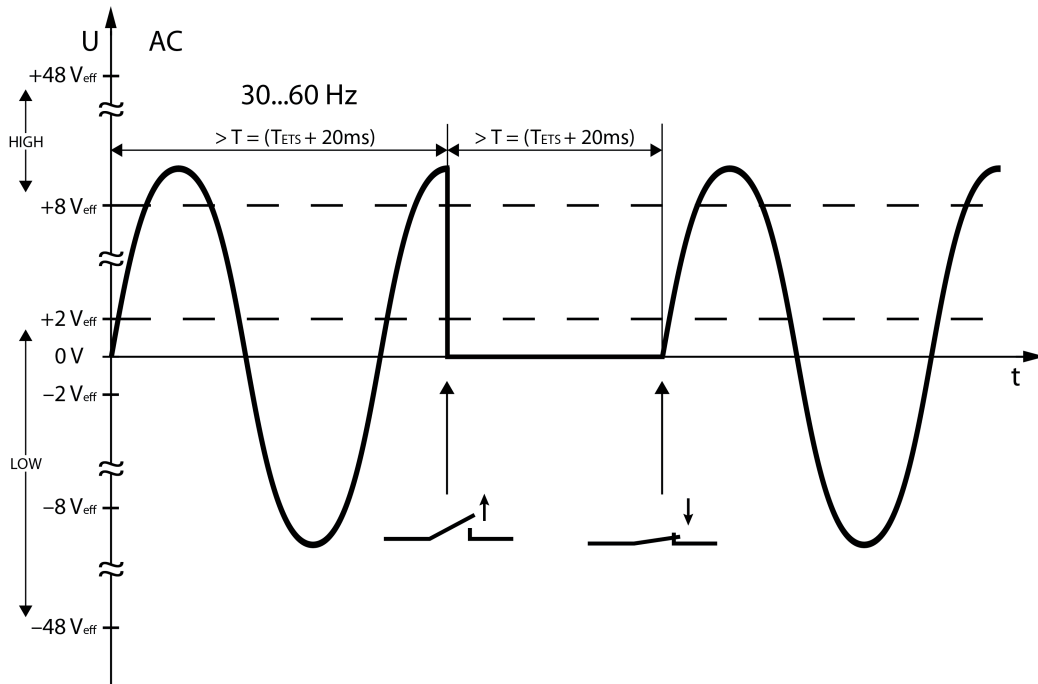
Figure 8: Example for a signal sequence of an alternating voltage signal (AC)

T = Total debounce time

T_{ETS} = ETS debounce time

Since, as described, the signal types must be scanned and interpreted differently, the device needs the information as to which voltage type is present (AC or DC) for each input in the switched on state. The parameter "voltage type" the specifies signal type and defines the scanning behaviour of the corresponding input.

[i] The debounce time is used to prevent the device from mistakenly identifying short conduction faults as a signal.

ⓘ The telegram output is normally influenced by the switching edges of the signals. Each switching edge can also request a bus telegram depending on the KNX function configured. It is important to note that the speed at which the device sends the telegrams to the bus depends on the bus load! In the case of a high bus load and fast switching signals (10...30 Hz), individual switching frequencies can no longer be transmitted reliably by the telegram output. In such cases, the switching frequency of the signals at the input must be reduced or the bus load must be reduced!

S0 interface

In addition to internal energy measurement, energy meters usually offer pulse inputs (S0) for external metering of the consumed energy. This device is capable of evaluating the transmitted measurement values. An S0 interface transmits measurement values by using weighted pulses. These pulses are transmitted in a specified number per kilowatt hour or cubic metre. In the process, the energy meter used determines the weighting of the pulse. The function of the binary input pulse counter can be adapted to the energy meter used in the ETS parameters.

The following measuring devices use S0 interfaces:

- Electricity meters
- Gas meters
- Water meters
- Heat meters

The measuring device transmits a pulse sequence to the S0 interface. According to the standard, a single pulse must last at least 30 ms.
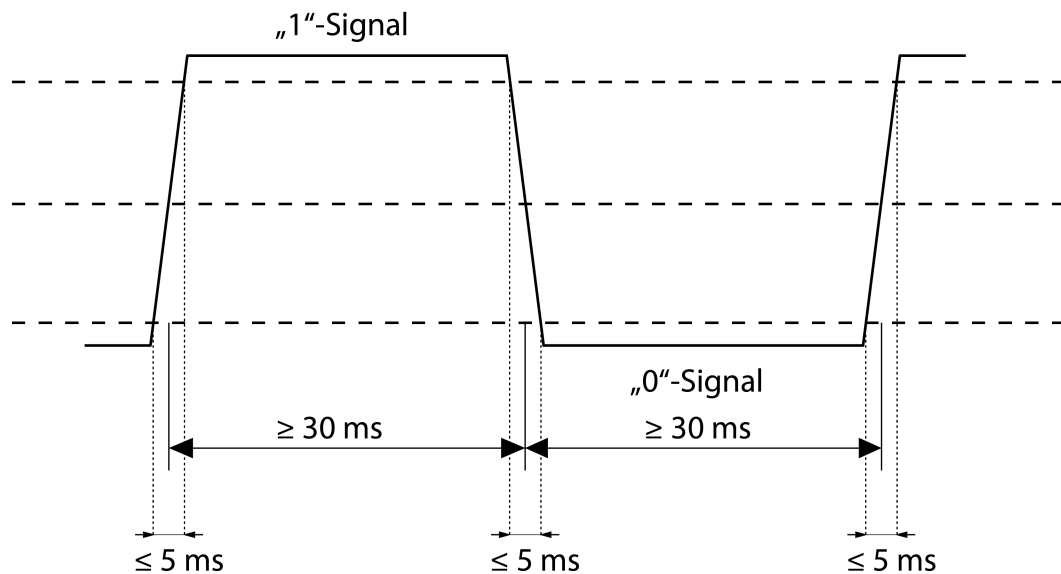
Figure 9: S0 pulse signal waveform

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4.2.4.2 Description of channel-independent functions

Delay after bus voltage return

It is possible to specify separately for each input whether a reaction should take place after a device reset (bus voltage return or ETS programming operation). This means that a defined telegram can be transmitted to the KNX according to the input signal or with forced control. The configured" Delay after bus voltage return" for the inputs on the "General" parameter page must have elapsed fully by the time the set reaction is executed. Within the delay, any pending edges or signals at the inputs are not evaluated and are ignored. The delay time is configured generally for all the inputs.

ⓘ   Inputs configured to the "Switching" function can send the object value cyclically. The cyclical transmission can start automatically after bus voltage return or after an ETS programming operation. In this case, the "Delay after bus voltage return" prevents the cyclical transmission. A cyclical transmission is first performed after the delay time has elapsed.

ⓘ   Inputs configured to the "Pulse counting" function can transmit counter statuses cyclically. The cyclical transmission can start automatically after bus voltage return or after an ETS programming operation. In this case, the "Delay after bus voltage return" prevents the cyclical transmission. A cyclical transmission is first performed after the delay time has elapsed.

ⓘ   Message telegrams of a faulty auxiliary voltage (object "Auxiliary voltage fault message") are not influenced by the "Delay after bus voltage return" after bus voltage return or after an ETS programming operation. The message telegrams are transmitted immediately after initialisation of the device or after detection of a fault.

Debounce time

On the parameter page "General", the debounce time of the signal is defined by the device software via the parameter "debounce time". The debounce time enables you to jointly define for all binary inputs after which activation period the binary inputs identify a valid actuation of the connected contacts. In this way, it is possible to prevent the device from mistakenly identifying short conduction faults as a signal. The debounce time makes it possible to adapt the signal evaluation to the contact quality of the connected switches or push-buttons as well.
The debounce time must be increased in the ETS if undesirable signal evaluations with very fast edge changes occur regularly or sporadically resulting in rapidly changing states of the bus telegrams.

Telegram rate limit

It is possible to configure a general telegram rate limit using the parameter of the same name on the "General" parameter page. If the telegram rate limit is enabled, no more telegrams are transmitted to the KNX in 17 seconds (permanently defined, cyclical time interval) than is specified in the ETS. This avoids fast edge changes at the inputs causing an inpermissibly high bus load.

ⓘ   A telegram rate limit does not influence a configured delay after a bus voltage return. These two functions can be combined in any way.

Message function "Fault auxiliary voltage"

The device provides separate 24V DC auxiliary voltage for connecting potential-free contacts. As a result, external power supplies are no longer required. This auxiliary voltage is generated in the device from the KNX bus voltage and is protected against faulty connection (e. g. 230 V voltage) or short-circuit. Faulty connections or short-circuits generate errors that can be detected by the device and displayed. In the event of a faulty connection or short-circuit, the device needs approx. 1.5 seconds to detect the state as a fault. Once a fault has been detected, all status LEDs flash cyclically on the front panel of the device. The status LEDs then do not display the actual state of the inputs. Once the cause of the fault has been remedied, the device needs up to 10 seconds to identify the fault as having been remedied. The status LEDs then revert to the normal display mode and indicate the state of the inputs.
It is not necessary to switch off the bus voltage of the device to remedy a fault.

When a fault of the auxiliary voltage is detected, it is possible to additionally transmit a message telegram to the bus via the 1-bit object "Reporting fault of auxiliary voltage" (parameter on the page "General"). Immediately after detection of a fault, a 1-telegram is transmitted if object is enabled. The device revokes the message again by a 0-telegram as soon as the fault has been identified as remedied.
After bus voltage return, or after programming in the ETS, a message telegram is transmitted automatically to the bus whereby the current fault status is indicated. Message telegrams are not influenced by the "Delay after bus voltage return" after bus voltage return or after an ETS programming operation.

ⓘ All inputs (externally supplied or supplied by auxiliary voltage) are no longer evaluated in the event of a malfunction. The change of the signal edges on the inputs remains undetected for the duration of the fault. During a fault, however, bus communication continues to take place by means of cyclical transmission (only for "switching" function).

ⓘ The auxiliary voltage is already active in the unprogrammed delivery state. If an application program is unloaded, the 24-DC auxiliary voltage of the device is switched off.

4.2.4.3 Channel-oriented functional description

The following section contains descriptions of the various functions that can be configured in the ETS independently for each input. The functions "Switching", "Dimming", "Venetian blind", "Value transmitter" or "Pulse counter" can be set.

4.2.4.3.1 Switching function

"Switching" function

For each input whose function is set to "Switching", the ETS displays two 1-bit communication objects (switching object X.1 and X.2). It is possible to use these two objects to transmit different switching telegrams to the bus depending on the signal edge at the input. The input parameter on the parameter page "Input x" (x = 1...8) can be used to define which object value is transmitted to the bus when there is a rising or falling edge at the input (no reaction, ON, OFF, TOGGLE - switchover of the object value). No distinction is made between a brief or long signal edge/actuation in the "Switching" function.

Response to bus voltage return
After a device reset (bus voltage return or ETS programming operation), the communication objects of the input can be initialised. For this, the "Behaviour on bus voltage return" parameter should be configured to the required reaction. In the settings "On telegram" or "Off telegram" telegrams are transmitted actively to the bus according to this requirement. In the "Transmit current input status" setting, the device evaluates the static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge). If, in this case, the edge command dependent on the current status is configured to "No reaction", the device does not transmit a telegram to the bus on initialisation.
If, in the ETS, a delay is set for the inputs after bus voltage return,the device only transmits the telegrams when the delay has elapsed. (see page 42); the device only transmits the telegrams when the delay has elapsed.

Cyclical transmission
Optionally, the object values can be transmitted cyclically to the bus for the "Switching" function. For this, the transmission criteria must first be defined in the ETS. The "Transmit cyclically ?" parameter on the parameter page "Ex - Transmit cyclically" (x = 1...8) specifies with which value cyclical transmission should take place. Depending on requirements, it is possible to transmit cyclically via both or just one switching object(s). In addition, it is possible to define the cycle time separately for both switching objects in the ETS.
The object value entered in the switching objects by the device on a edge change or externally by the bus is always transmitted cyclically. The object value is then also transmitted cyclically when "no reaction" is assigned to a rising or falling edge. Cyclical transmission also takes place directly after bus voltage return, if the object (possibly influenced by the parameter "Reaction after bus voltage return") corresponds to the transmission criterion for cyclical transmission. A "Delay after bus voltage return", if configured, is expected in this case.
During an active disable, no cyclical transmissions take place via the disabled input.

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4.2.4.3.2 Dimming function

"Dimming" function

For each input whose function is set to "Dimming", the ETS indicates a 1-bit "Switching" and a 4-bit "Dimming" object. In general, the device transmits a switching telegram on a short time input signal (triggered by the rising edge of a closed contact) and a dimming telegram on a long signal. In the standard configuration, the device transmits a telegram for stopping the dimming action after a long signal.
The length of time the input signal (closed push-button or switch) must last until a long actuation is detected can be set using the parameter "Time between switching and dimming" on the parameter page "Input x" (x = 1...8).

Operating principle
The "Operation" parameter specifies the operating principle. In the presetting of the dimming function, dual-area operation is specified here. This means that the input transmits a telegram for switching on after a short signal length and a telegram for increasing the brightness after a long signal length ("Brighter"). Alternatively, the device can transmit a telegram for switching off after a short signal length and a telegram for reducing the brightness after a long signal length ("Darker").
With a single-surface dimming function, the input transmits switch-on and switch-off telegrams ("TOGGLE") in an alternating pattern for each short signal. After long signals, the device transmits "brighter" and "darker" telegrams in an alternating pattern.

ⓘ With single-surface dimming, the following should be observed: if a dimming actuator is to be controlled from several locations, a faultless single-area operation requires that the addressed actuator reports its switching state back to the 1-bit object of the input and that the 4-bit objects of all the sensors are interlinked. The sensor device would otherwise not be able to detect that the actuator has been addressed from another sensor, in which case it would have to be actuated twice during the next use in order to produce the desired reaction.

The additional input parameters on the parameter page "Input x" (x = 1...8) can be used to specify in which step width brighter or darker dimming take place, whether a stop telegram is transmitted on a falling edge or whether the dimming telegram is to be repeated cyclically.

Response to bus voltage return
After a device reset (bus voltage return or ETS programming operation), the communication object "Switching" of the input can be initialised. For this, the "Behaviour on bus voltage return" parameter should be configured to the required reaction. In the settings "On telegram" or "Off telegram" telegrams are transmitted actively to the bus.
If, in the ETS, a delay is set for the inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.
After a device reset, the "Dimming" object is always initialised with "0".

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4.2.4.3.3 Venetian blind function

"Venetian blind" function

For each input, whose function is set to "Venetian blind", the ETS indicates the two 1-bit objects "Short time operation" and "Long time operation".
For the control of Venetian blind, roller shutter, awning or similar drives, the device supports two operation concepts for the Venetian blind function in which the telegrams are transmitted in different time sequences. The device can therefore be used to operate a wide variety of drive configurations. In the ETS, the operating concept of an input is defined using the parameter of the same name on the parameter page "Input x" (x = 1...8). The following settings are possible...
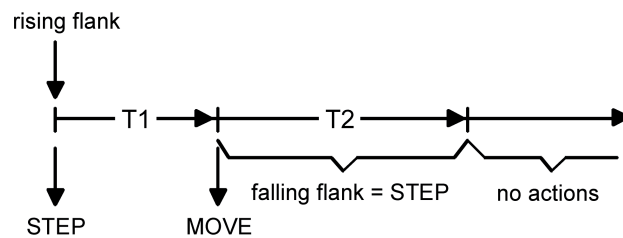
Figure 10: Operation concept "short – long – short"

Operation concept "short – long – short"
In the operation concept "short – long – short", the input shows the following behaviour:

- Immediately after a rising edge (closed push-button or switch) the input transmits a short time telegram onto the bus. Pressing the button stops a running drive and starts time T1 ("time between short time and long time operation"). If the a falling edge is detected within T1 (closed push-button or switch), no further telegram will be transmitted. This short time serves the purpose of stopping a continuous movement.
  The "Time between short time and long time command" in the input parameters should be selected shorter than the short time operation of the actuator to prevent a jerky movement of the shutter.
- If the button is kept depressed longer than T1, the input transmits a long time telegram after the end of T1 for starting up the drive and time T2 ("slat adjusting time") is started.
- If a falling edge is detected within the slat adjustment time, the input transmits an additional short time telegram. This function is used for adjusting the slats of a blind. The function permits stopping the slats in any position during their rotation.
  The "slat adjusting time" should be chosen as required by the drive for a complete rotation of the slats. If the "slat adjusting time" is selected longer than the complete travelling time of the drive, a pushbutton function is possible as well. This means that the drive is active only when a button connected to the input is kept depressed.
- If the button is kept depressed longer than T2, the input transmits no further telegram. The drive remains on until the end position is reached.
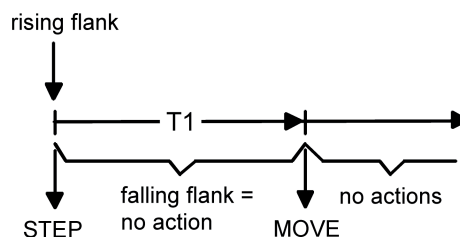
Figure 11: Operation concept "long – short"

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Operation concept "long – short":
In the operation concept "long – short", the input shows the following behaviour:

- Immediately on pressing the button, the input transmits a long time telegram. The drive begins to move and time T1 ("slat adjusting time") is started.
- If a falling edge is detected within the slat adjustment time, the input transmits a short time telegram. This function is used for adjusting the slats of a blind. The function permits stopping the slats in any position during their rotation.
  The "slat adjusting time" should be chosen as required by the drive for a complete rotation of the slats. If the "slat adjusting time" is selected longer than the complete travelling time of the drive, a pushbutton function is possible as well. This means that the drive is active only when a button connected to the input is kept depressed.
- If the button is kept depressed longer than T1, the input transmits no further telegram. The drive remains on until the end position is reached.

Edge evaluation
The parameter "Command on rising edge" on the parameter page "Input x" (x = 1...8) specifies the direction of movement of the short time or long time telegram. In the "TOGGLE" setting (single-area operation) the input switches the direction of the short and long time telegram each time there is a new signal. Several short time telegrams in succession have the same direction.

ⅈ If the actuator is to be controlled from several locations, a faultless single-area operation requires that the all long time objects of the sensor devices are interlinked. A sensor device would otherwise not be able to detect that the actuator has been addressed from another sensor, in which case it would have to be actuated twice during the next use in order to produce the desired reaction.

Response to bus voltage return
After a device reset (bus voltage return or ETS programming operation), the communication object "Long-time operation" of the input can be initialised. For this, the "Behaviour on bus voltage return" parameter should be configured to the required reaction. In the settings "Up" or "Down", telegrams are transmitted actively to the bus.
If, in the ETS, a delay is set for the inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.
After a device reset, the "Short-time operation" object is always initialised with "0".

4.2.4.3.4 Value transmitter function

"Value transmitter" function

For each input whose function is set to "Value transmitter", the ETS indicates either a 1-byte or a 2-byte object. The data format of the value object is dependent on the set function of the value transmitter. The "Function as" parameter on the parameter page "Input x" (x = 1...8) defines the function on one of the following value transmitter applications...

- Dimming value transmitter (1-byte),
- Light scene extension without memory function (1-byte),
- Light scene extension with memory function (1-byte).
- Temperature value transmitter (2-bytes),
- Brightness value transmitter (2-bytes),

The dimming value transmitter, temperature and brightness value transmitter different in data format and in the range of values. The independent function of the light scene extension is special and is described below.

Dimming value transmitter, temperature and brightness value transmitter
In the function as a dimming value transmitter, the input can transmitted unformatted integers in the range 0 ... 255 to the bus. As a brightness value transmitter, the input transmits formatted floating point values in the range 0 … 1500 Lux and, as a temperature value transmitter, in the range 0 … 40 °C. Table 1 shows a summary of the value ranges of the value encoders. The values to be transmitted are configured in the ETS and can be adjusted later during device operation (see value adjustment below).
The edge evaluation of the device means that it can transmit values only on a rising edge, only on a falling edge or on a rising and falling edge. In this way, it is possible to make adjustments to the contact connected at the input (push-button as NC contact or NO contact and switch).

Value transmitter type	Function	Value range from	Value range to
Dimming value transmitter	Dimming value	0	255
Temperature value transmitter	Temperature value	0 °C	40 °C
Brightness value transmitter	Brightness value	0 lux	1.500 lux

Table 1: Value ranges of dimming value transmitter, temperature and brightness value transmitter

Value adjustment for dimming value transmitter, temperature and brightness value transmitter
With the dimming value transmitter and the temperature and brightness value transmitter, the value to be transmitted can be adjusted at any time during device operation. A value adjustment can only be configurable in the ETS when the value is to be transmitted only on a rising edge or only on a falling edge, i.e. a push-button is connected to the input.
A value adjustment is introduced by a long signal at the input (> 5 s) and continues for as long as the signal is detected as active, i.e. the push-button is actuated. With the first adjustment after commissioning, the value programmed by the ETS is increased cyclically by the step width configured for the dimming value transmitter and transmitted. The step width of the temperature value transmitter (1 °C) and the brightness value transmitter (50 Lux) is permanently defined. The previously transmitted value is saved after releasing the pushbutton. The next long pushbutton actuation adjusts the saved value and the direction of the value adjustment changes.
The time between two telegrams on adjusting values can be configured in the ETS.

Example of value adjustment (Figure 12):
- Function as dimming value transmitter
- Transmit value on = Rising edge
- Value configured in the ETS for rising edge = 17
- Step width = 5

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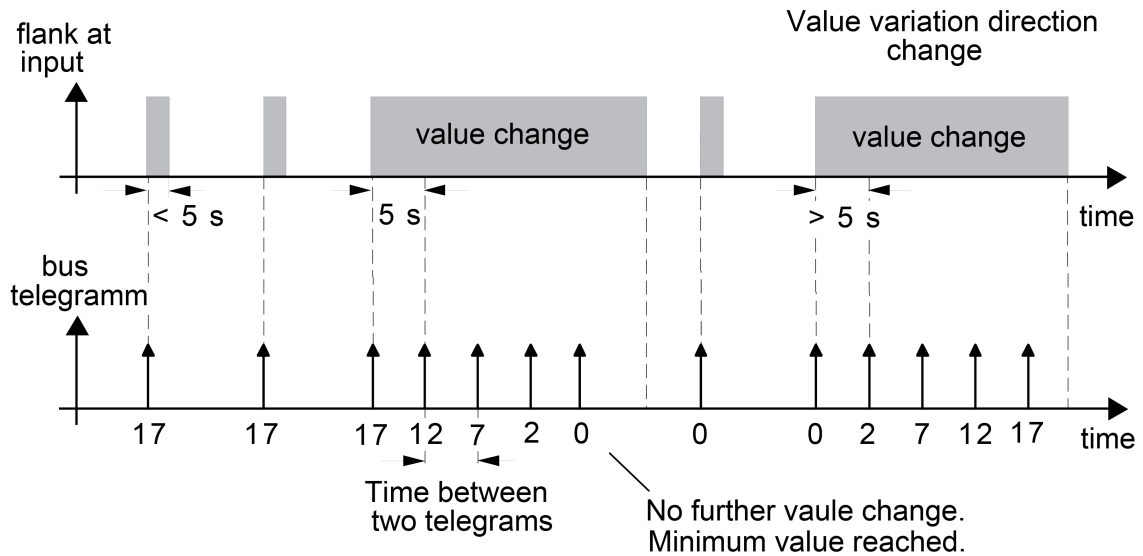
Figure 12: Example to change the value for dimming value transmitter

ℹ️ There is no value over- or underrun on adjustment. If, during an adjustment, the maximum or minimum value is reached (see Table 1), no more telegrams are transmitted.

ℹ️ To ensure that, during a value adjustment, for example the controlled lighting switches off or switches on at the maximum, the limit values (e.g. the values "0" or "255") are always transmitted when the limits of the adjustable range are reached. This also takes place when the configured step width of these values is not immediately taken into account (see example above: step width = 5; value "2" is transmitted, then value "0").
In this case, to ensure that the original starting value can be reset on resetting with a change to the adjustment direction, the first value jump is not equal to the preset step width (see example above: step width = 5; value "0" is transmitted, then values "2"; "7" etc.).

ℹ️ The newly adjusted values are stored in RAM. After a device reset (bus voltage failure or ETS programming operation), the adjusted values are replaced by the values originally configured in the ETS.

Light scene extension
With a configuration as a light scene extension <u>without</u> a memory function, it is possible to recall a light scene, which is stored in an external KNX subscriber (e.g. light scene pushbutton sensor) With a rising, falling or rising and falling edge, the light scene number configured in the ETS is immediately transmitted to the bus.
With a configuration as a light scene extension <u>with</u> a memory function, it is possible to generate a memory telegram according to the light scene to be transmitted. For this, the appropriate memory telegram is transmitted for a long signal according to the configured edge evaluation (push-button as NC contact or NO contact - not as switch!). In this case, the time for long actuation can be configured (but not to below 5 s). With short actuation < 1 s, the configured light scene number (without memory telegram) is transmitted. If the actuation last longer than 1 s but less than 5 s, no telegram is triggered.
In addition, there is the option of only transmitting a memory telegram without prior light scene recall. In this case, the parameter "Only memory function ?" must be set to "Yes".

Examples for a light scene extension <u>with</u> memory function (Figure 13):
1.) Only memory function = No
2.) Only memory function = Yes
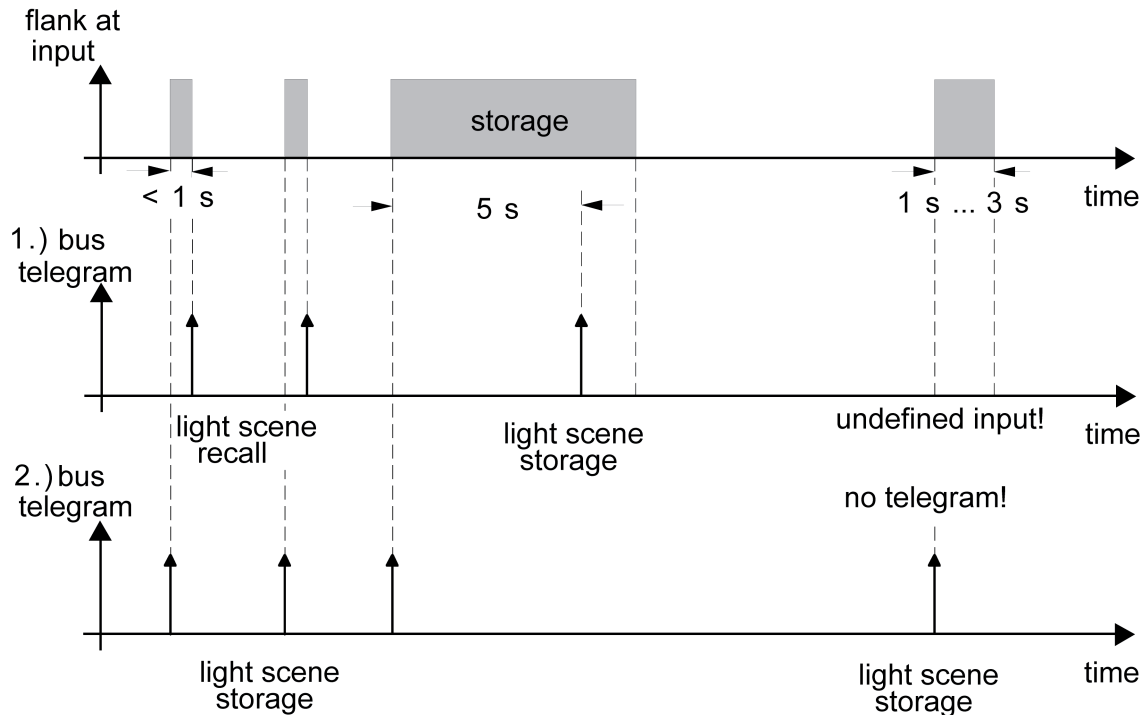
Figure 13: Example of scene storage

"Only memory function = No":
If a rising or falling edge is detected at the input (according to the configuration), the time recording operation begins. If actuation ceases during the first second, the appropriate light scene recall takes place immediately. If the signal length is longer, then the memory telegram is transmitted after 5 s.

"Only memory function = Yes":
The memory telegram is transmitted immediately after detection of the appropriate signal edge.

Behaviour on bus voltage return for value transmitter and light scene extension
After a device reset (bus voltage return or ETS programming operation), the communication object of the value transmitter or light scene extension can be initialised. For this, the "Behaviour on bus voltage return" parameter should be configured to the required reaction. The setting is dependent on the value transmitter function and edge evaluation selected in the ETS. In the settings "Reaction as rising edge" or "Reaction as falling edge", telegrams are transmitted actively to the bus according to the configuration in the ETS. In the "Transmit current input status" setting, the device evaluates the static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge). This setting can only be configured with "Transmit value on = rising and falling edge (switch)".
If, in the ETS, a delay is set for the inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.

4.2.4.3.5 "Pulse counter" function

For each input on which the function is set to "pulse counter", the ETS displays up to 16 communication objects. To an extent, the object data formats are dependent on the set pulse counter function.

When functioning as a pulse counter, the input can count the number of pulses at a channel input.

As soon as an input is set to the "pulse counter" function, two pulse counters are available to it. The main counter and the intermediate counter are equally controlled by the pulse at the input, but count independently of each other. Both counters are configured independently of each other on separate parameter pages ("Ex - Main counter" and "Ex - Intermediate counter").
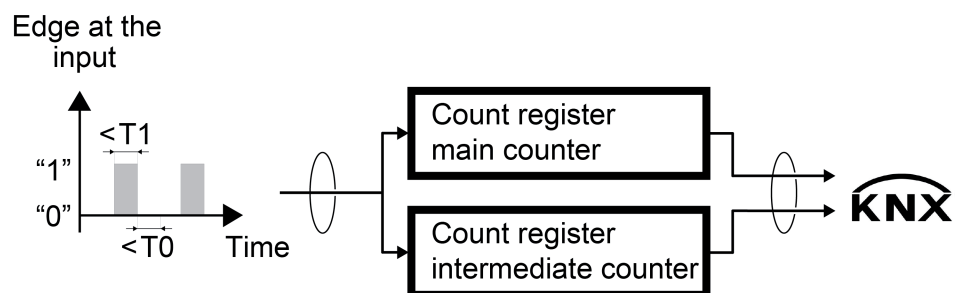
Figure 14: Pulse counter, functional diagram

T0   Minimum signal duration for "0" signals
T1   Minimum signal duration for "1" signals

Function of the pulse counter

The following basic settings for the function of the pulse counter are to be configured for the main and intermediate counters together on the parameter page "Ex - Function". These basic settings cannot differentiate between the main and primary counters.

-    Size and interval of the countable value range (parameter "Function")
-    Signal evaluation in the device (parameter "Counting the pulses at the input for")
-    Ratio of pulses emitted by the pulse generator to the pulses counted in the device (parameter "Pulses at input per counted pulse")
-    Factor of the change in counter status per counted pulse (parameter "Change in counter status per counted pulse")
-    Debounce time or minimum signal duration
-    Handling the counter status after return of bus voltage or ETS download

Size and interval of the countable value range

For each input on which the function is set to "pulse counter", the ETS displays up to 16 communication objects. To an extent, the data formats are dependent on the set pulse counter function. The "Function" parameter on the parameter page "Ex - function" (x = 1...8)" defines the value range of the pulse counter to one of the following sizes and intervals:

-    Pulse counter 0...255 (1 byte / KNX DPT 5.010)
-    Pulse counter -128...127 (1 byte / KNX DPT 6.010)

- Pulse counter 0...65.535 (2 byte / KNX DPT 7.001)
- Pulse counter -32.768...32.767 (2 byte / KNX DPT 8.001)
- Pulse counter 0...4.294.967.295 (4 byte / KNX DPT 12.001)
- Pulse counter -2.147.483.647...2.147.483.647 (4 byte / KNX DPT 13.001)

The different functions of the pulse counter differ only in the size and interval of the countable value range. The manner in which the pulses are counted is defined through the parameters in the ETS. To do so, the ETS provides different parameters with which the function of the pulse counter can be individually adapted independently of the set function of the pulse counter.

Signal evaluation in the device

The signal evaluation in the device is defined in the ETS. The device can recognise pulses by rising and/or falling edges. Parameter "Counting the pulses at the input" on the parameter page "Ex - Function" specifies the edge which initiates signal evaluation in the device. The following settings in the ETS are possible:

- on rising edge
- on falling edge
- on rising and falling edge

Ratio of pulses emitted by the pulse generator to the pulses counted in the device

Energy meters generally deliver S0 pulses. These S0 pulses transmit the measured energy values of the energy meter and can be further processed. S0 pulses are digital voltage pulses emitted by the energy meter. The number of pulses per energy unit can vary from one energy meter to another. Parameter "Pulses at input per counted pulse" on the parameter page "Ex - function" (x = 1...8)" defines the ratio of pulses received at the input to the pulses counted in the device.

Example for setting the pulses at the input per counted pulse (Figure 15):
- "Function" = Pulse counter 0...65535
- "Counting the pulses at the input for" = Rising edge
- "Pulses at input per counted pulse" = 4
- "Change in counter status per counted pulse" = 1
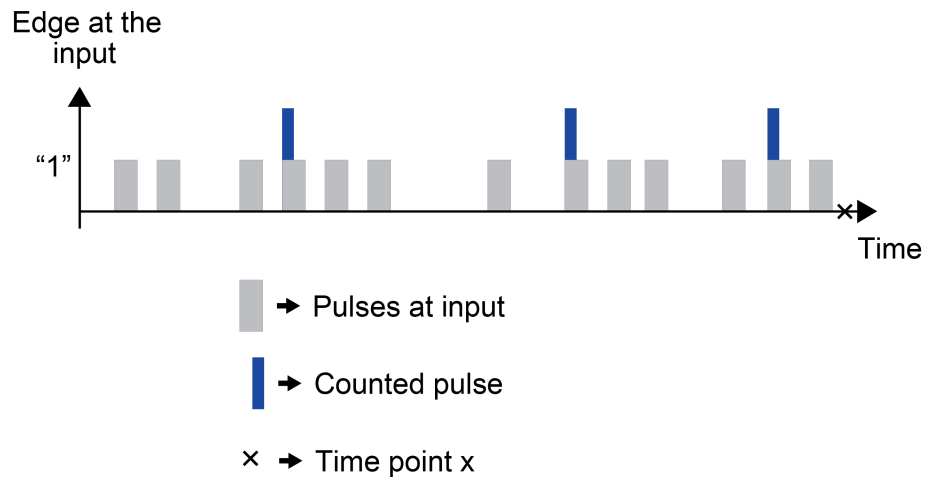
Figure 15: Example for setting the pulses at the input per counted pulse

The device internally counts the counter status up for each counted pulse (up-counter) or down (down-counter). Thus, in this example the up-counter has a counter status of 3. At time point x, the communication "... object "...Counter status" sends a "3" to the KNX.

Factor of the change in counter status per counted pulse

Parameter "Change in counter status per counted pulse" on the parameter page "Ex - Function" (x = 1...8)" defines the factor for the counter status increase resulting from each counted pulse.

Example for setting the number of changes in counter status per counted pulse (Figure 16):
- "Function" = Pulse counter 0...65535
- "Counting the pulses at the input for" = Rising edge
- "Pulses at input per counted pulse" = 2
- "Change in counter status per counted pulse" = 5

Edge at the input

"1"

Time

■ ➡ Pulses at input

▌ ➡ Counted pulse

✕ ➡ Time point x
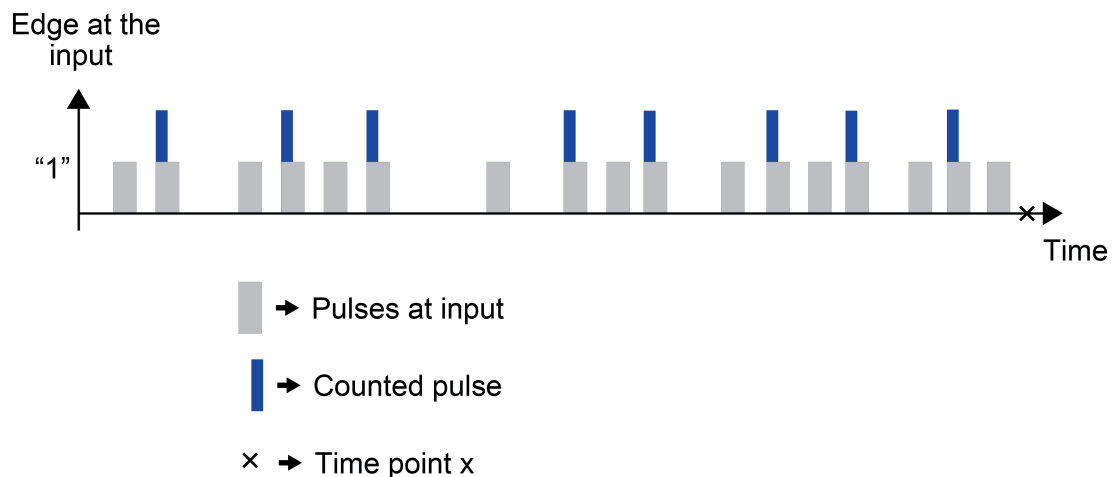
Figure 16: Example for setting the number of changes in counter status per counted pulse

The device internally counts the counter status up for each counted pulse (up-counter) or down (down-counter). To determine the counter status, the value of the configured "Change in counter status per counted pulse" is multiplied by the number of counted pulses. Thus, in this example an up-counter has a counter status of "40". Parameter "Pulses at input per counted pulse" defines the ratio of pulses received at the input to the pulses counted in the device (17 pulses at the input -> 8 counted pulses). The communication object "... Counter status" sends a "40" to the KNX at time point x.

Debounce time or minimum signal duration

Parameter "Activate minimum signal duration" on the parameter page "Ex - Function" (x = 1...8)" decides whether the input works with a definable time for the signal debouncing or with a minimum signal duration for "0" or "1" signals when the pulse counter function is configured.

If "Debounce time" is configured, the input immediately responds to an edge at the input. When the edge is detected at the input, a timer in the device begins to determine the time since the edge was detected. The input does not evaluate any pulses for the configured debounce duration.
If "Minimum signal duration" has been configured, when an edge is detected at the input, a timer in the device begins to determine the time since the detection. The input only evaluates the pulse after the configured minimum signal duration has elapsed. The signal must remain stable during the minimum signal duration.

The debounce time of the signal is defined by the device software via the parameter "Debounce time". When the pulse counter function is configured, the duration which must elapse between two pulses for a valid pulse of the connected contacts to be identified is defined for the input via the debounce time. In this way, it is possible to prevent the device from mistakenly identifying short conduction faults as a pulse. The debounce time makes it possible to adapt the signal evaluation to the contact quality of the connected pulse output also.
Increase the debounce time in the ETS if undesirable pulse evaluations with very fast edge changes resulting in rapidly changing telegram states occur regularly or sporadically.

With parameter "Minimum signal duration for ...", The times of the minimum signal duration for "0" and "1" signals is determined by the device software. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration. Different times can be defined for "0" and "1" signals here. In this way, it is possible to prevent the device from mistakenly identifying short conduction faults as a pulse.

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Example for setting the minimum signal duration (Figure 17):
- "Function" = Pulse counter 0...65535
- "Counting the pulses at the input for" = Rising edge
- "Pulses at input per counted pulse" = 1
- "Change in counter status per counted pulse" = 1
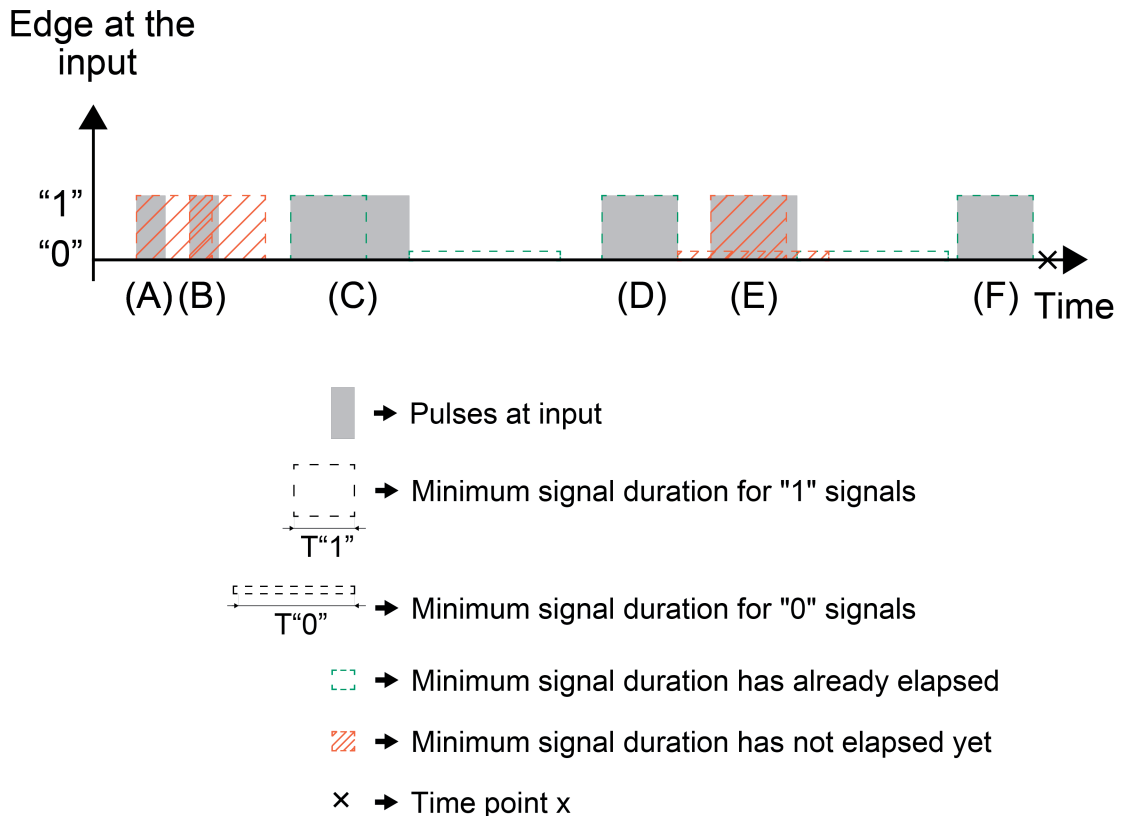
Figure 17: Example for setting the minimum signal duration

(A)   The duration of this pulse is shorter than the minimum signal duration defined for "1" signals. This pulse is <u>not</u> identified as a valid pulse by the device.

(B)   The duration of this pulse is shorter than the minimum signal duration defined for "1" signals. This pulse is <u>not</u> identified as a valid pulse by the device.

(C)   The duration of this pulse is longer than the minimum signal duration defined for "1" signals. This pulse is identified as a valid pulse by the device.

(D)   The duration of this pulse is equal to the minimum signal duration defined for "1" signals. The minimum signal duration for "0" signals has already elapsed. This pulse is identified as a valid pulse by the device.

(E)   The duration of this pulse is equal to the minimum signal duration defined for "1" signals. However, the minimum signal duration for "0" signals has not elapsed yet. This pulse is <u>not</u> identified as a valid pulse by the device.

(F)   The duration of this pulse is equal to the minimum signal duration defined for "1" signals. The minimum signal duration for "0" signals has already elapsed. This pulse is identified as a valid pulse by the device.

The device internally counts the counter status up for each pulse (up-counter) or down (down-counter). To determine the counter status, the device evaluates the minimum signal duration set for the "0" and "1" signals. In this example, first the minimum signal duration for "0" signals must elapse after a valid pulse has been identified. Only then can the device recognise a "1" signal as a valid pulse again. Thus, in this example the up-counter has a counter status of 3. At time point x, the communication "... object "...Counter status" sends a "3" to the KNX.

<u>Handling the counter status after return of bus voltage or ETS download</u>

Parameters "Send counter status after bus voltage return?" and "Reset counter status after ETS download?" on the parameter page "Ex - function" (x = 1...8)" define the behaviour of the device when handling the counter statuses of the main and intermediate counters.

ⓘ   The parameter settings are valid until the next time these parameters are adjusted in the ETS. The configured behaviour after bus voltage returns and after an ETS download is taken into account with each ETS download.

Main counter and intermediate counter

The following pulse counter settings are to be configured on the parameter pages "Ex - Main counter" and "Ex - Intermediate counter". These settings are to be considered separately for the main and intermediate counters. The functions of the main and intermediate counters are identical except for a few parameter settings and so are described together here. The following parameters are different for the main and intermediate counters:
-     "Behaviour after counter status polled via KNX"
-     "Send counter status"
-     "Behaviour after counter has elapsed"

The counting direction can be separately defined for the main and intermediate counters in the ETS parameters. The counters function as either up- or down-counters. Regardless of counting direction, pulse counting begins at the start value and ends at the end value. The start and end values can be specified for the device via parameter or communication object. The value range in which the start/end values lie is oriented to the set function (see chapter 4.2.4.3.5. "Pulse counter" function) of the pulse counter. When setting via parameter, the start and end values of the pulse counting are specified directly in the ETS. In this case, the preset default value is also oriented to the counter's counting direction. When setting via communication object, communication objects to specify the start and end values are enabled. The data format of the communication objects is oriented to the set function of the pulse counter.

ⓘ   Condition (up-counter): Start value < End value

ⓘ   Condition (down-counter): Start value > End value

The communication objects "... Start value" and "... End value" have the value "0" after a programming procedure. Therefore the greater than / less than condition is not satisfied. The counter has stopped and is in interval limit fault state. The interval limit fault is reported to the communication object of the same name on the KNX. As soon as the counter has received valid start and end values, the interval limit fault is cancelled and confirmed with a "0" telegram. The counter is ready for operation. Start and end values can be changed via the communication objects at any time. Parameter "Behaviour after counter has elapsed" defines the behaviour of the counter when the end value received via the communication object is greater or less than

(depending on the counting direction) the current counter status.
If there is a power failure or a new programming procedure, the start and end values previously specified via communication object are saved within the device. Once the device restarts, these values are set as start and end values again. Whether the counter statuses are sent after bus voltage is restored or set again after a programming procedure is defined via the parameters on the parameter page "Ex - Function" for the main and intermediate counters together (see chapter 4.2.4.3.5. "Pulse counter" function).

ⓘ   Start and end values specified via communication object also remain saved within the device after a discharge process.

The device has the option of sending current counter statuses to the KNX after changes, cyclically, or after changes and cyclically. The counter status can also be sent cyclically with subsequent reset only in the parameter configuration of the intermediate counter.

The counter status is optionally sent when parameter "Permit automatic transmission of counter status?" is set to "Yes". Whether the device sends the counter status after changes or cyclically is defined with parameter "Send counter status".
If the counter status should be sent after changes, parameter "Send counter status for value changes of" defines the exact value by which the counter status must change for the device to send the correct counter status again. The value range of this parameter is oriented to the set function (see chapter 4.2.4.3.5. "Pulse counter" function) of the pulse counter.
Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The intermediate counter offers the possibility to transmit the counter status after the cycle time has ended and then reset it. This behaviour enables pulse counting over a specified interval.

ⓘ   A counter status change caused by a change of the start or end values does not result in transmission of the counter status. Transmission of the counter status after changes only occurs via the recognition of input pulses.

With the counter status polling function, the device offers another possibility to send the counter status to the KNX. In this case, the device only transmits the counter change if the counter status is polled via communication object. Parameter "Permit counter status polling via KNX?" enables the corresponding communication object. This function can be used in parallel with the automatic transmission. The behaviour of the main counter after a counter status polling via KNX is permanently defined. The main counter continues to run after the counter status is polled. This is one aspect in which the main counter differs from the intermediate counter. The behaviour of the intermediate counter after a counter status polling via KNX can be defined with the same parameters. After a counter status polling, the intermediate counter can either continue to run or be reset and restarted. The device transmits the current counter status before the counter status is reset and the counter restarted.

When the specified end value is reached, the counter has elapsed. Optionally, an elapsed counter can be reported with a KNX telegram via the communication object "... Elapsed counter report". This communication object is enabled when parameter "Report elapsed counter to KNX?" is set to "Yes".

Another function which is different between the main and intermediate counters is the behaviour after the counter elapses. Parameter "Behaviour after counter elapses" is permanently set to "Counter is reset and restarted" on the parameter page "Ex - Main counter". On the parameter page "Ex - Intermediate counter", this parameter decides whether the intermediate counter is reset and restarted or if it stays elapsed.

When "Intermediate counter is reset and restarted" is set, the counter counts until the defined

end value. Once this end value is reached, the counter status is reset and the counter begins counting pulses from the defined start value again.

When "Intermediate counter stays elapsed" is set, the intermediate counter counts until the defined end value. Once this end value is reached, the intermediate counter stops counting. The intermediate counter must be reset before it can start counting pulses from the defined start value again. The corresponding communication object "... Reset counter status" is enabled with parameter "Permit counter reset via KNX?" date?". This parameter is permanently set to "Yes" when "Counter stays elapsed" is set.

ⓘ   In the same way, the configured "Behaviour after counter has elapsed" defines the behaviour of the counter when the end value received via the communication object is greater or less than (depending on the counting direction) the current counter status.

The counter reset via KNX can be set separately for the main and "... intermediate counters of each input via the communication object "...Reset counter status" when parameter "Permit counter reset via KNX?" is set to "Yes". During a counter reset, the counter status is reset to the start value and the counter is restarted. The function of the communication object "... Reset counter status" can be disabled, thus preventing an accidental counter reset. The communication object which temporarily disables the possibility to reset a counter is enabled when parameter "Disable counter reset via KNX" is set to "Yes". During the disabled period (polarity of disabling object can be set), KNX telegrams to the communication object "... Reset counter status" are ignored and the counter cannot be reset. After the disabling is cancelled by a new KNX telegram with reversed polarity, the counter status can again be reset.

Overview: Functions of the main and intermediate counters

Two pulse counters are available for one input. The main counter and the intermediate counter are equally controlled by the pulse at the input, but count independently of each other. Both counters are configured independently of each other on separate parameter pages ("Ex - Main counter" and "Ex - Intermediate counter"). Project design of the main and intermediate counters is slightly different.

Function	Main counter	Intermedi-ate counter
Can the data format of the counter be set?	Yes	Yes
Are counter statuses saved if there is a bus voltage failure?	Yes	Yes
Can start and end values can be specified in the parameters?	Yes	Yes
Can start and end values can be specified via communication objects?	Yes	Yes
Can the counting direction be set?	Yes	Yes
Can the counter status be polled via a KNX communication object?	Yes	Yes
Can the behaviour of the counter after a counter status polling via KNX be set?	No	Yes

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Can the counter status be independently transmitted by the device?	Yes	Yes
Can the counter status be reset automatically and the counter restarted after the status has been cyclically transmitted?	No	Yes
Can an elapsed counter be reported via a KNX telegram?	Yes	Yes
Can the behaviour of the counter after it has elapsed be defined?	No	Yes
Can the counter be reset and restarted with a KNX telegram?	Yes	Yes

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4.2.4.3.6 Disabling functions of the inputs

The binary inputs can be separately disabled via the bus using 1-bit objects. With the "Switching" function, it is possible to disable the two switching objects of an input independently of each other.
With an active disabling function, signal edges at the input are ignored by the device related to the affected objects.

Each input or each switching object can execute a specific independent reaction at the beginning or end of a disable. This reaction is specified on the parameter page "Ex - disable" (x = 1...8) in the ETS and is dependent on the edge evaluation defined for the affected input. In so doing, it is possible to configure to "No reaction". Only in this case are dimming or Venetian blind control operations or value adjustments completed during an active disable and only then the input locked. In all other cases, the configured disabling command is executed immediately at the beginning of disabling.

The disabling function (parameter page "Ex - Disable" (x = 1...8)) can only be configured for the following functions:
- Switching
- Dimming
- Venetian blind
- Value transmitter

In the "Transmit current input status" setting, the device evaluates the actual static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge).

A disabling function is activated or deactivated by the corresponding 1-bit object. The telegram polarity can be set in the ETS for each disabling object. The disabling object is always inactive after a device reset. Even with an inverted polarity "Disabling = 0 (Enabling = 1)", a "0" telegram must first be received after a reset until the appropriate disabling function is activated.

ⓘ   Updates to disabling objects with the same telegram polarity (disabling -> disabling or enabling -> enabling) do not show a reaction.

ⓘ   With cyclical transmission in the "Switching" function: during an active disable, cyclical transmission does not take place via the disabled input switching object. Cyclical transmission is continued immediately at the end of the disabling with the last object value written to the object, provided that the transmission criterion for cyclical transmission is fulfilled ("transmit on ON, on OFF" or "on ON and OFF").

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4.2.4.4 Delivery state

In the unprogrammed state as delivered, the device is passive, i.e. no telegrams are transmitted to the bus. The device can be programmed and put into operation via the ETS. The physical address is preset to 15.15.255

In the state as delivered, the status LEDs display the signal state of the inputs on the front panel of the device, i.e. the LEDs work even without an ETS programming operation. If, however, the application program present in the as-delivered state is unloaded by the ETS, or another non-executable application program is programmed, the status LED is also without function!

4.2.5 Parameters

4.2.5.1 General parameters

Description	Values	Comment
⊡↵ General		
Delay after bus voltage return Minutes (0...59)	**0**...59	It is possible to specify separately for each input whether a reaction should take place after a device reset (bus voltage return or ETS programming operation). This means that a defined telegram can be transmitted to the bus according to the input signal or with forced control. The delay time for the binary inputs configurable at this point must have elapsed fully by the time the set reaction is executed. Within the delay, any pending edges or signals at the inputs are not evaluated and are ignored. Setting the delay time minutes for binary inputs.
Seconds (0...59)	0...**17**…59	Setting the delay time seconds for binary inputs.
Milliseconds (0...9 x 100)	**0**...9	Setting the delay time milliseconds for binary inputs.
Debounce time (8...255 ms)	8...**30**...255	This parameter specifies the software debounce time for all binary inputs together. Depending on the quality of the connected contacts, you can define here after which activation period the binary inputs detect a valid actuation. ⓘ Inputs for which the function is set to "pulse counter" ignore the debounce time set here. The debounce time / minimum signal duration are set separately for this function, related to each input.
Telegram rate limit	**Disabled** enabled	Here it is possible to configure a general telegram rate limit. If the telegram rate limit is enabled, no more telegrams are transmitted to the bus in 17 seconds (permanently defined, cyclical time interval) than is specified by the parameter "Telegrams per 17 s". This avoids fast edge changes at the inputs causing an inpermissibly high bus load. It is important to note that the configured "Delay on bus voltage return" is also

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		active during this time. The configured behaviour on bus voltage return will only be executed once the 17 seconds have elapsed!
Telegrams per 17 s	**30**, 60, 100, 127	Setting the telegram rate (telegrams in 17 s) for the telegram rate limit. Only visible on "Telegram rate limit = enabled".
Message auxiliary voltage fault ?	Yes **No**	This parameter specifies whether or not a 1-bit telegram should be transmitted as an error message to the bus in the event of a fault in the auxiliary power supply. In the "Yes" setting, the corresponding object is visible.

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4.2.5.2 Parameter for the binary inputs

Description	Values	Comment
□↵ Input 1		
Voltage type	**Direct voltage (DC)** Alternating voltage (AC)	The voltage type present on the binary input can be set separately for each input and has an influence on the scanning and detection of the connected signal.
Function input 1	No function **Switching** Dimming Venetian blind Value transmitter Pulse counter	The basic function of the appropriate binary input is defined here. The same functions are available for all inputs. In the "no function" setting, the input is deactivated.

4.2.5.2.1 Parameters for "Switching" function

Description	Values	Comment
□↵ "Switching" function input 1		
Command on rising edge Switching object 1.1	No reaction **ON** OFF TOGGLE	This parameter can be used to define which object value is transmitted first to the bus via the first communication object of the input when there is a rising edge (TOGGLE - switchover of the object value).
Command on falling edge Switching object 1.1	No reaction ON **OFF** TOGGLE	This parameter can be used to define which object value is transmitted first to the bus via the first communication object of the input when there is a falling edge (TOGGLE - switchover of the object value).
Command on rising edge Switching object 1.2	**No reaction** ON OFF TOGGLE	This parameter can be used to define which object value is transmitted first to the bus via the second communication object of the input when there is a rising edge (TOGGLE - switchover of the object value).
Command on falling edge Switching object 1.2	**No reaction** ON OFF TOGGLE	This parameter can be used to define which object value is transmitted first to the bus via the second communication object of the input when there is a falling edge (TOGGLE - switchover of the object value).

Behaviour after bus voltage return		After a device reset (bus voltage return or ETS programming operation), the communication objects of the input can be initialised. If, in the ETS, a delay is set for the inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.
	No reaction	After a device reset, no reaction takes place automatically (no telegram is transmitted to the bus).
	Send ON telegram	In this configuration, an "ON" telegram is actively transmitted to the bus after a device reset.
	Send OFF telegram	In this configuration, an "OFF" telegram is actively transmitted to the bus after a device reset.
	Transmit current input status	In this setting, the device evaluates the static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge). If, in this case, the edge command dependent on the current status is configured to "No reaction", the device does not transmit a telegram to the bus on initialisation.

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4.2.5.2.2 Parameters for the "Dimming" function

Description	Values	Comment
⊡⊣ "Dimming" function input 1		
Operation		This parameter specifies the reaction to a rising edge at the input.
	Single-area operation: darker/brighter (TOGGLE)	With a short signal length at the input, the object value of the switching object is toggled and an appropriate telegram transmitted. With a long signal length, a dimming telegram (brighter / darker). The dimming direction is only stored internally and switched on sequential dimming operations.
	Dual-area operation: brighter (ON)	With a short signal length at the input, an ON telegram is triggered and, if there is a long signal length, a dimming telegram (brighter) is triggered.
	Dual-area operation: darker (OFF)	With a short signal length at the input, an OFF telegram is triggered and, if there is a long signal length, a dimming telegram (darker) is triggered.
	Dual-area operation: brighter (TOGGLE)	With a short signal length at the input, the object value of the switching object is toggled and an appropriate telegram transmitted, if there is a long signal length, a dimming telegram (brighter) is triggered.
	Dual-area operation: darker (TOGGLE)	With a short signal length at the input, the object value of the switching object is toggled and an appropriate telegram transmitted, if there is a long signal length, a dimming telegram (darker) is triggered.
Time between switching and dimming Seconds (0...59)	**0**...59	Time from which the dimming function ("long signal length") is executed. Sets the time seconds.
Milliseconds (4...9 x 100)	**4**...9	Sets the time milliseconds.
Behaviour after bus voltage return		After a device reset (bus voltage return or ETS programming operation), the communication object "Switching" of the input can be initialised. If, in the ETS, a delay is set for the inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.
	No reaction	After a device reset, no reaction takes place automatically (no telegram is transmitted to the bus).
	Send ON telegram	

		In this configuration, an "ON" telegram is actively transmitted to the bus after a device reset.
	Send OFF telegram	In this configuration, an "OFF" telegram is actively transmitted to the bus after a device reset.
Increase brightness by	**100 %** 50 % 25 % 12.50 % 6 % 3 % 1.50 %	A dimming telegram can increase brightness by a maximum of X %. This parameter determines the maximum dimming step width for a dimming telegram. This parameter depends on the set operation.
Reduce brightness by	**100 %** 50 % 25 % 12.50 % 6 % 3 % 1.50 %	A dimming telegram can increase darkness by a maximum of X %. This parameter determines the maximum dimming step width for a dimming telegram. This parameter depends on the set operation.
Send stop telegram ?	No **Yes**	One or no telegram is transmitted on releasing a pushbutton at the input (falling edge).
Telegram repeat?	**No** Yes	It is possible to use this parameter to determine whether the dimming telegram should be repeated cyclically for a long signal length (actuation of a pushbutton at the input).
Time between two telegrams Seconds (0...59)	0...**1**...59	Time between two telegrams when telegram repetition is active. A new dimming telegram is transmitted after this time has elapsed. Sets the time seconds.
Milliseconds (5...9 x 100)	**5**...9	Sets the time milliseconds.

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4.2.5.2.3 Parameters for the "Venetian blind" function

Description	Values	Comment
▢⏋ "Venetian blind" function input 1		
Command on rising edge		This parameter specifies the reaction to a rising edge at the input.
	No function	The input is deactivated.
	UP	A short time telegram (UP) is triggered by a short signal length and a long time telegram (high) is triggered by a long signal length.
	DOWN	A short time telegram (DOWN) is triggered by a short signal length and a long time telegram (low) is triggered by a long signal length.
	TOGGLE	With this setting, the direction is switched over internally long signal length (MOVE). If a short time signal transmits a STEP telegram, then this STEP is always switched in the opposite direction of the last MOVE. Several STEP telegrams transmitted successively are switched in the same direction.
Behaviour after bus voltage return		After a device reset (bus voltage return or ETS programming operation), the communication object "Long-time operation" of the input can be initialised. If, in the ETS, a delay is set for the binary inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.
	No reaction	After a device reset, no reaction takes place automatically (no telegram is transmitted to the bus).
	up	In this configuration, an "UP" telegram is actively transmitted to the bus after a device reset.
	Down	In this configuration, an "DOWN" telegram is actively transmitted to the bus after a device reset.
Operation concept		This parameter specifies the telegram sequence after actuation (rising edge).
	short – long - short	A STEP is transmitted with a rising edge and the "Time between short and long time operation" started. This STEP serves the purpose of stopping a continuous movement. If, within the started time, a falling edge is detected, the input does not transmit an additional telegram. If no falling edge was detected

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during the time, a MOVE is transmitted automatically after the time has elapsed and the "slat adjustment time" is started. If a falling edge is detected within the slat adjustment time, the input transmits a STEP. This function is used for slat adjustment. The "slat adjusting time" should correspond to the time required for a 180° rotation of the slats.

long - short | A MOVE is transmitted when there is a rising edge at the input and the "slat adjustment time" started. If a falling edge is detected within the started time, the input transmits a STEP. This function is used for slat adjustment. The "slat adjusting time" should correspond to the time required for a 180° rotation of the slats.

Time between step and move operation Seconds (0...59)	**0**...59	Time after which the function of a long actuation is executed. Only visible with "Operation concept = "Short – Long – Short". Sets the time seconds.
Milliseconds (4...9 x 100)	**4**...9	Sets the time milliseconds.
Slat adjusting time Seconds (0...59)	0...**2**...59	Time during which a long time telegram for slat adjustment can be terminated by a falling edge at the input. Sets the time seconds.
Milliseconds (0...9 x 100)	**0**...9	Sets the time milliseconds.

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4.2.5.2.4 Parameters for the "Value transmitter" function

Description	Values	Comment
□┙ "Value transmitter" function input 1		
Function as	**Dimming value transmitter**	This parameter specifies the value transmitter function to be executed. The data format of the value object is dependent on the set function of the value transmitter.
	Light scene extension without memory function	
	Light scene extension with memory function	
	Temperature value transmitter	
	Brightness value transmitter	
Transmit value on	**rising edge (push-button as NO contact)**	This parameter specifies the edge which starts signal evaluation in the device. The setting "rising and falling edge (switch)" cannot be selected with the value transmitter function "Light scene recall with memory function".
	falling edge (push-button as NC contact)	
	rising and falling edge (switch)	
Value on rising edge (0...255)	0...**100**...255	This parameter specifies the value transmitted on a rising edge. Only visible with "Dimming value transmitter" and "Transmit value on = rising edge (push-button as NO contact)" and "Transmit value on = rising and falling edge (switch)".
Value on falling edge (0...255)	**0**...255	This parameter specifies the value transmitted on a falling edge. Only visible with "Dimming value transmitter" and "Transmit value on = falling edge (push-button as NC contact)" and "Transmit value on = rising and falling edge (switch)".
Light scene on rising edge (1...64)	**1**...64	This parameter specifies the light scene number transmitted on a rising edge. Only visible with "Light scene recall" and "Transmit value on = rising edge (push-button as NO contact)" and "Transmit value on = rising and falling edge (switch)".
	1...64	

Light scene on falling edge (1...64)		This parameter specifies the light scene number transmitted on a falling edge. Only visible with "Light scene recall" and "Transmit value on = falling edge (push-button as NC contact)" and "Transmit value on = rising and falling edge (switch)".
Value on rising edge (0...40 x 1 °C)	0 °C...**20 °C**...40 °C	This parameter specifies the temperature value transmitted on a rising edge. Only visible with "Temperature value transmitter" and "Transmit value on = rising edge (push-button as NO contact)" and "Transmit value on = rising and falling edge (switch)".
Value on falling edge (0...40 x 1 °C)	0 °C...**18 °C**...40 °C	This parameter specifies the temperature value transmitted on a falling edge. Only visible with "Temperature value transmitter" and "Transmit value on = falling edge (push-button as NC contact)" and "Transmit value on = rising and falling edge (switch)".
Value on rising edge	0 Lux...**200 Lux**...1.500 Lux	This parameter specifies the brightness value (in 50 Lux steps) transmitted on a rising edge. Only visible with "Brightness value transmitter" and "Transmit value on = rising edge (push-button as NO contact)" and "Transmit value on = rising and falling edge (switch)".
Value on falling edge	**0 Lux**...1,500 Lux	This parameter specifies the brightness value (in 50 Lux steps) transmitted on a falling edge. Only visible with "Brightness value transmitter" and "Transmit value on = falling edge (push-button as NC contact)" and "Transmit value on = rising and falling edge (switch)".
Behaviour after bus voltage return		After a device reset (bus voltage return or ETS programming operation), the communication object of the value transmitter or light scene extension can be initialised. If, in the ETS, a delay is set for the binary inputs after bus voltage return, the device only transmits the telegrams when the delay has elapsed.
	No reaction	

		After a device reset, no reaction takes place automatically (no telegram is transmitted to the bus).
	Reaction as rising edge	In this configuration, a telegram is actively transmitted to the bus after a device reset in accordance with the configuration for the rising edge. This setting can only be configured with "Transmit value on = rising edge (switch)".
	Reaction as falling edge	In this configuration, a telegram is actively transmitted to the bus after a device reset in accordance with the configuration for the falling edge. This setting can only be configured with "Transmit value on = falling edge (switch)".
	Transmit current input status	In this setting, the device evaluates the static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge). This setting can only be configured with "Transmit value on = rising and falling edge (switch)".
Adjustment via long actuation	**No** Yes	With the dimming value transmitter and the temperature and brightness value transmitter, the value to be transmitted can be adjusted at any time during device operation. A value adjustment can only be configured here when the value is to be transmitted only on a rising edge or only on a falling edge, i.e. a push-button is connected to the input. A value adjustment is introduced by a long signal at the input (> 5 s) and continues for as long as the signal is detected as active, i.e. the push-button is actuated. With the first adjustment after commissioning, the value programmed by the ETS is increased cyclically by the step width configured for the dimming value transmitter and transmitted. The step width of the temperature value transmitter (1 °C) and the brightness value transmitter (50 Lux) is permanently defined. The previously transmitted value is saved after releasing the pushbutton. The next long pushbutton actuation adjusts the saved value and the direction of the value adjustment changes.

Only visible with "Transmit value on = rising edge (push-button as NO contact)" and "Transmit value on = falling edge (push-button as NC contact)".

Time between two telegrams Seconds (0...59)	0...**1**...59	The time between two telegrams on adjusting values can be configured here. Only visible on "Adjustment via long actuation = Yes". Sets the time seconds.
Milliseconds (5...9 x 100)	**5**...9	Sets the time milliseconds.
Step width (1...10)	1...**10**	Step width by which the adjusted value is increased or decreased with long actuation. Only visible on "Function as = Dimming value transmitter".

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4.2.5.2.5 Parameters for the "Pulse counter" function

Description	Values	Comment
⊡⏗ "Pulse counter" function input 1		
Function	Pulse counter 0...255 (1-byte / KNX DPT 5.010) Pulse counter -128...127 (1-byte / KNX DPT 6.010) **Pulse counter 0...65,535 (2-byte / KNX DPT 7.001)** Pulse counter 32.768...32,767 (2-byte / KNX DPT 8.001) Pulse counter 0...4294967295 (4 bytes / KNX DPT 12.001) Pulse counter -2147483647... 2147483647 (4 bytes / KNX DPT 13.001)	The "Function" parameter defines the value range of the pulse counter. The size and interval of the counting range are set in dependence on this setting.
Counting the pulses at the input for	**rising edge** falling edge rising and falling edge	The device can recognise pulses by rising and/or falling edges. This parameter specifies the edge which starts signal evaluation in the device.
Pulses at input per counted pulse	**1** ... 10000	This parameter defines the ratio of pulses received at the input to the pulses counted in the device. The number of valid pulses specified here must be detected at the device input so the pulse counter can count a pulse.
Change in counter status per counted pulse	**1** ... 10000	Parameter "Change in counter status per counted pulse" defines the factor for the change in counter status resulting from each counted pulse. The change in counter status is yielded by multiplying the factor entered here with the pulses counted by the pulse counter.
Activate minimum signal duration?	Yes **No**	Parameter "Activate minimum signal duration?" decides whether the input works with a definable time for the signal

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debouncing or with a minimum signal duration for "0" or "1" signals when the pulse counter function is configured.

With the "Yes" setting, additional parameters which define the minimum signal duration for "0" and "1" signals become visible.
When "No" is set, the device works with a debounce time in milliseconds defined with the parameter of the same name.

Debounce time Milliseconds	4 ... **30** ... 255	Parameter "Debounce time" defines the signal debounce time through the device software. When the pulse counter function is configured, the pulse duration after which a valid pulse of the connected contacts is identified is defined for the input via the debounce time.
Minimum signal duration for "0" signals Minutes	**0** ... 59	This parameter specifies the time of the minimum signal duration for "0" signals in minutes. The duration resulting from the parameters for minimum signal duration in minutes, seconds and milliseconds yields the total minimum signal duration. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration.
Minimum signal duration for "0" signals Seconds	**0** ... 59	This parameter specifies the time of the minimum signal duration for "0" signals in seconds. The duration resulting from the parameters for minimum signal duration in minutes, seconds and milliseconds yields the total minimum signal duration. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration.
Minimum signal duration for "0" signals Milliseconds	15 ... **100** ... 999	This parameter specifies the time of the minimum signal duration for "0" signals in milliseconds. The duration resulting from the parameters for minimum signal duration in minutes, seconds and milliseconds yields the total minimum signal duration. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration.

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Minimum signal duration for "1" signals Minutes	**0** ... 59	This parameter specifies the time of the minimum signal duration for "1" signals in minutes. The duration resulting from the parameters for minimum signal duration in minutes, seconds and milliseconds yields the total minimum signal duration. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration.
Minimum signal duration for "1" signals Seconds	**0** ... 59	This parameter specifies the time of the minimum signal duration for "1" signals in seconds. The duration resulting from the parameters for minimum signal duration in minutes, seconds and milliseconds yields the total minimum signal duration. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration.
Minimum signal duration for "1" signals Milliseconds	15 ... **100** ... 999	This parameter specifies the time of the minimum signal duration for "1" signals in milliseconds. The duration resulting from the parameters for minimum signal duration in minutes, seconds and milliseconds yields the total minimum signal duration. When the pulse counter function is configured, the period during which a pulse must be present until a valid pulse is identified is defined for the input via the minimum signal duration.
Send counter status after bus voltage return?	Yes **No**	This parameter defines the behaviour of the device when handling the counter statuses of the main and intermediate counters. When "Yes" is set, the current counter statuses after bus voltage returns are automatically sent to the KNX via the communication objects "Main counter status" and "Intermediate counter status".
Reset counter status after ETS download?	Yes **No**	This parameter defines the behaviour of the device when handling the counter statuses of the main and intermediate counters. When "Yes" is set, the current counter statuses are reset if there is an ETS download.

Pulse counter - main counter

Counting direction	**Up-counter** Down-counter	The counter functions as either an up- or down-counter. This parameter defines the counting direction. The counting range is determined via the function of the pulse counter and via the start and end values specified for the main or intermediate counters.
Permit counter status polling via KNX?	Yes **No**	With the counter status polling function, the device offers another possibility to send the counter status to the KNX. In this case, the device only transmits the counter change if the counter status is polled via communication object. Parameter "Permit counter status polling via KNX?" enables the corresponding communication object. This function can be used in parallel with the automatic transmission.
Behaviour after counter status polled via KNX	**Counter continues to run**	The behaviour of the main counter after a counter status polling via KNX is permanently defined. The main counter continues to run after the counter status is polled.
Permit automatic transmission of counter status?	**Yes** No	The counter status is optionally sent when parameter "Permit automatic transmission of counter status?" is set to "Yes". The criteria for automatic transmission is defined with parameter "Send counter status", which is visible when "Yes" is set.
Send counter status	**on change** cyclical on change and cyclical	This parameter defines the criterion for automatic transmission of the counter status. Additional parameters are displayed depending on this setting.
Send counter status for value changes of	1 ... **100** ... 65535 (255, 127, 32767, ...)	If the counter status should be sent after changes, parameter "Send counter status for value changes of" defines the exact value by which the counter status must change for the device to send the correct counter status again. The value range of this parameter is oriented to the set pulse counter function.

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		This parameter is visible when the counter status is sent "For change" or "For change and cyclical".
Hours	**0** ... 23	Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The sum resulting from the parameters for minutes, seconds and milliseconds yields the total cycle time. This parameter is visible when the counter status is sent "Cyclically" or "For change and cyclically".
Minutes	0 ... **5** ... 59	Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The sum resulting from the parameters for minutes, seconds and milliseconds yields the total cycle time. This parameter is visible when the counter status is sent "Cyclically" or "For change and cyclically".
Seconds	**10** ... 59	Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The sum resulting from the parameters for minutes, seconds and milliseconds yields the total cycle time. This parameter is visible when the counter status is sent "Cyclically" or "For change and cyclically".
Start value specification	**Via parameter** Via communication object	Regardless of counting direction, pulse counting begins at the start value and ends at the end value. The start and end values can be specified for the device via parameter or communication object. Depending on this setting, the ETS provides either a parameter or a communication object for specifying the start value. Condition (up-counter): Start value < End value Condition (down-counter): Start value > End value

Start value		The value range in which the start/end values lie is oriented to the set pulse counter function. When setting via parameter, the start value of the pulse counting is specified directly with this parameter. In this case, the preset default value is also oriented to the counter's counting direction.
	Up-counter start value (down-counter start value)	The following parameter settings define the possible start values in dependence on the set pulse counter function. The first value range is available when the counter counts up. The value range in parentheses is available when the counter counts down.
	0 ... 254 (1 ... **255**)	The start value can lie within this value range when "Pulse counter 0...255" is set.
	-128 ... **0** ... 126 (-127 ... **127**)	The start value can lie within this value range when "Pulse counter -128...127" is set.
	0 ... 65534 (1 ... **65535**)	The start value can lie within this value range when "Pulse counter 0...65535" is set.
	-32768 ... **0** ... 32766 (-32767 ... **32767**)	The start value can lie within this value range when "Pulse counter -32768...32767" is set.
	0 ... 4294967294 (1 ... **4294967295**)	The start value can lie within this value range when "Pulse counter 0...4294967295" is set.
	-2147483648 ... **0** ... 2147483646 (-2147483647 ... **2147483647**)	The start value can lie within this value range when "Pulse counter -2147483648...2147483647" is set.
End value specification	**Via parameter** Via communication object	Regardless of counting direction, pulse counting begins at the start value and ends at the end value. The start and end values can be specified for the device via parameter or communication object. Depending on this setting, the ETS provides either a parameter or a

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		communication object for specifying the end value. Condition (up-counter): Start value < End value Condition (down-counter): Start value > End value
End value		The value range in which the start/end values lie is oriented to the set pulse counter function. When setting via parameter, the end value of the pulse counting is specified directly with this parameter. In this case, the preset default value is also oriented to the counter's counting direction.
	Up-counter end value (down-counter end value)	The following parameter settings define the possible end values in dependence on the set pulse counter function. The first value range is available when the counter counts up. The value range in parentheses is available when the counter counts down.
	1 ... **255** (**0** ... 254)	The start value can lie within this value range when "Pulse counter 0...255" is set.
	-127 ... **127** (-128 ... **0** ... 126)	The start value can lie within this value range when "Pulse counter -128...127" is set.
	1 ... **65535** (**0** ... 65534)	The start value can lie within this value range when "Pulse counter 0...65535" is set.
	-32767 ... **32767** (-32768 ... **0** ... 32766)	The start value can lie within this value range when "Pulse counter -32768...32767" is set.
	1 ... **4294967295** (**0** ... 4294967294)	The start value can lie within this value range when "Pulse counter 0...4294967295" is set.
	-2147483647 ... **2147483647** (-2147483648 ... **0** ... 2147483646)	The start value can lie within this value range when "Pulse counter -2147483648...2147483647" is set.

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Behaviour after counter has elapsed	**Counter is reset and restarted**	Parameter "Behaviour after counter elapses" is permanently set to "Counter is reset and restarted". Correspondingly, the main counter is reset and restarted after the counter has elapsed. In the same way, the configured "Behaviour after counter has elapsed" defines the behaviour of the counter when the end value received via the communication object is greater or less than (depending on the counting direction) the current counter status.
Report elapsed counter to KNX?	Yes **No**	Optionally, an elapsed counter can be reported with a KNX telegram via the communication object "... Elapsed counter report". This communication object is available when parameter "Report elapsed counter to KNX?" is set to "Yes".
Permit counter reset via KNX?	Yes **No**	The counter reset via KNX can be set separately for the main and "... intermediate counters of each input via the communication object "...Reset counter status" when parameter "Permit counter reset via KNX" is set to "Yes". During a counter reset, the counter status is reset to the start value and the counter is restarted.
Disable counter reset via KNX?	Yes **No**	The function of the communication object "... Reset counter status" can be disabled. The communication object which temporarily disables the possibility to reset a counter is enabled when parameter "Disable counter reset via KNX" is set to "Yes".
Polarity of disabling object	Disable = 0 (Enable =1) **Disable = 1 (Enable =0)**	The polarity of the disabling object can be set with this parameter.

Pulse counter - intermediate counter

Counting direction	**Up-counter** Down-counter	The counter functions as either an up- or down-counter. This parameter defines the counting direction. The counting range is determined via the function of the pulse counter and via the start and end values specified for the main or intermediate counters.

Permit counter status polling via KNX?	Yes **No**	With the counter status polling function, the device offers another possibility to send the counter status to the KNX. In this case, the device only transmits the counter change if the counter status is polled via communication object. Parameter "Permit counter status polling via KNX?" enables the corresponding communication object. This function can be used in parallel with the automatic transmission.
Behaviour of the intermediate counter after counter status polled via KNX	**Counter continues to run** Counter is reset and restarted	The behaviour of the intermediate counter after counter status polled via KNX can be defined. After a counter status polling, the intermediate counter can either continue to run or be reset and restarted. The device transmits the current counter status before the counter status is reset and the counter restarted.
Permit automatic transmission of counter status?	**Yes** No	The counter status is optionally sent when parameter "Permit automatic transmission of counter status?" is set to "Yes". The criteria for automatic transmission is defined with parameter "Send counter status", which is visible when "Yes" is set.
Send counter status	**on change** cyclical on change and cyclical Cyclical with subsequent counter reset	This parameter defines the criterion for automatic transmission of the counter status. Additional parameters are displayed depending on this setting.
Send counter status for value changes of	1 ... **100** ... 65535 (255, 127, 32767, ...)	If the counter status should be sent after changes, parameter "Send counter status for value changes of" defines the exact value by which the counter status must change for the device to send the correct counter status again. The value range of this parameter is oriented to the set pulse counter function. This parameter is visible when the counter status is sent "For change" or "For change and cyclical".

Hours

	0 ... 23	Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The sum resulting from the parameters for minutes, seconds and milliseconds yields the total cycle time. This parameter is visible when the counter status is sent "Cyclically" or "For change and cyclically" or "Cyclically with subsequent counter reset".
Minutes	0 ... **5** ... 59	Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The sum resulting from the parameters for minutes, seconds and milliseconds yields the total cycle time. This parameter is visible when the counter status is sent "Cyclically" or "For change and cyclically" or "Cyclically with subsequent counter reset".
Seconds	**10** ... 59	Cyclical transmission of the counter status can take place in an interval of 10 seconds to 23 hours : 59 minutes : 59 seconds. The device always transmits the counter status cyclically after the time defined in the parameters has elapsed. The sum resulting from the parameters for minutes, seconds and milliseconds yields the total cycle time. This parameter is visible when the counter status is sent "Cyclically" or "For change and cyclically" or "Cyclically with subsequent counter reset".
Start value specification	**Via parameter** Via communication object	Regardless of counting direction, pulse counting begins at the start value and ends at the end value. The start and end values can be specified for the device via parameter or communication object. Depending on this setting, the ETS provides either a parameter or a communication object for specifying the start value. Condition (up-counter): Start value < End value Condition (down-counter): Start value > End value

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Start value		The value range in which the start/end values lie is oriented to the set pulse counter function. When setting via parameter, the start value of the pulse counting is specified directly with this parameter. In this case, the preset default value is also oriented to the counter's counting direction.
	Up-counter start value (down-counter start value)	The following parameter settings define the possible start values in dependence on the set pulse counter function. The first value range is available when the counter counts up. The value range in parentheses is available when the counter counts down.
	0 ... 254 (1 ... **255**)	The start value can lie within this value range when "Pulse counter 0...255" is set.
	-128 ... **0** ... 126 (-127 ... **127**)	The start value can lie within this value range when "Pulse counter -128...127" is set.
	0 ... 65534 (1 ... **65535**)	The start value can lie within this value range when "Pulse counter 0...65535" is set.
	-32768 ... **0** ... 32766 (-32767 ... **32767**)	The start value can lie within this value range when "Pulse counter -32768...32767" is set.
	0 ... 4294967294 (1 ... **4294967295**)	The start value can lie within this value range when "Pulse counter 0...4294967295" is set.
	-2147483648 ... **0** ... 2147483646 (-2147483647 ... **2147483647**)	The start value can lie within this value range when "Pulse counter -2147483648...2147483647" is set.
End value specification	**Via parameter** Via communication object	Regardless of counting direction, pulse counting begins at the start value and ends at the end value. The start and end values can be specified for the device via parameter or communication object. Depending on this setting, the ETS provides either a parameter or a communication object for specifying the end value. Condition (up-counter): Start value <

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		End value Condition (down-counter): Start value > End value
End value		The value range in which the start/end values lie is oriented to the set pulse counter function. When setting via parameter, the end value of the pulse counting is specified directly with this parameter. In this case, the preset default value is also oriented to the counter's counting direction.
	Up-counter end value (down-counter end value)	The following parameter settings define the possible end values in dependence on the set pulse counter function. The first value range is available when the counter counts up. The value range in parentheses is available when the counter counts down.
	1 ... **255** (**0** ... 254)	The start value can lie within this value range when "Pulse counter 0...255" is set.
	-127 ... **127** (-128 ... **0** ... 126)	The start value can lie within this value range when "Pulse counter -128...127" is set.
	1 ... **65535** (**0** ... 65534)	The start value can lie within this value range when "Pulse counter 0...65535" is set.
	-32767 ... **32767** (-32768 ... **0** ... 32766)	The start value can lie within this value range when "Pulse counter -32768...32767" is set.
	1 ... **4294967295** (**0** ... 4294967294)	The start value can lie within this value range when "Pulse counter 0...4294967295" is set.
	-2147483647 ... **2147483647** (-2147483648 ... **0** ... 2147483646)	The start value can lie within this value range when "Pulse counter -2147483648...2147483647" is set.
Behaviour after counter has elapsed	**Counter remains elapsed (reset required)** Counter is reset and	This parameter defines whether the intermediate counter is reset and restarted after it elapses or if it stays elapsed.

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restarted		When "Intermediate counter is reset and restarted" is set, the counter counts until the defined end value. Once this end value is reached, the counter status is reset and the counter begins counting pulses from the defined start value again.
		When "Intermediate counter stays elapsed" is set, the intermediate counter counts until the defined end value. Once this end value is reached, the intermediate counter stops counting. The intermediate counter must be reset before it can start counting pulses from the defined start value again. Parameter "Permit counter reset via KNX?" is permanently set to "Yes" when "Counter stays elapsed" is set.
		In the same way, the configured "Behaviour after counter has elapsed" defines the behaviour of the counter when the end value received via the communication object is greater or less than (depending on the counting direction) the current counter status.
Report elapsed counter to KNX?	Yes **No**	Optionally, an elapsed counter can be reported with a KNX telegram via the communication object "... Elapsed counter report". This communication object is available when parameter "Report elapsed counter to KNX?" is set to "Yes".
Permit counter reset via KNX?	Yes **No**	The counter reset via KNX can be set separately for the main and "... intermediate counters of each input via the communication object "...Reset counter status" when parameter "Permit counter reset via KNX" is set to "Yes". During a counter reset, the counter status is reset to the start value and the counter is restarted.
Disable counter reset via KNX?	Yes **No**	The function of the communication object "... Reset counter status" can be disabled. The communication object which temporarily disables the possibility to reset a counter is enabled when parameter "Disable counter reset via KNX" is set to "Yes".
Polarity of disabling object	Disable = 0 (Enable =1) **Disable = 1 (Enable =0)**	The polarity of the disabling object can be set with this parameter.

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4.2.5.2.6 Parameter "Cyclical transmission"

Description	Values	Comment
☐⏛ E1 - Transmit cyclically (only for "Switching" function)		
Cyclical transmission ?		Optionally, the object values can be transmitted cyclically to the bus for the "Switching" function. For this, the transmission criteria must first be defined in the ETS. This parameter specifies with which value cyclical transmission should take place. The object value entered in the switching objects by the device on a edge change or externally by the bus is always transmitted cyclically. The object value is then also transmitted cyclically when "no reaction" is assigned to a rising or falling edge. Cyclical transmission also takes place directly after bus voltage return, if the reaction after bus voltage return corresponds to the transmission criterion for cyclical transmission. During an active disable, no cyclical transmissions take place via the disabled input.
	no cyclical transmission	There is no cyclical transmission.
	Repeat on ON	Transmission takes place cyclically when the object value is "ON".
	Repeat on OFF	Transmission takes place cyclically when the object value is "OFF".
	Repeat on ON and OFF	Transmission takes place cyclically irrespective of the object value.
Cyclical transmission Switching object 1.1 ?	**Yes** No	Here, it is possible to specify whether cyclical transmission should take place via the first switching object of the input.
Time for cyclical transmission Hours (0...23)	**0**...23	If cyclical transmission should take place via the first switching object of the input, then the cycle time can be configured here. Setting the cycle time hours.
Minutes (0...59)	**0**...59	Setting the cycle time minutes.
Seconds (0...59)	0...**30**...59	Setting the cycle time seconds.
Cyclical transmission Switching object 1.2 ?	Yes **No**	Here, it is possible to specify whether cyclical transmission should take place via the second switching object of the input.
	0...23	

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Time for cyclical transmission Hours (0...23)		If cyclical transmission should take place via the second switching object of the input, then the cycle time can be configured here. Setting the cycle time hours.
Minutes (0...59)	**0**...59	Setting the cycle time minutes.
Seconds (0...59)	0...**30**...59	Setting the cycle time seconds.

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4.2.5.2.7 "Disable" parameters

Description	Values	Comment
☐↵ E1 - Disabling		

The following parameters are only visible for the function "Switching"...

Disabling		This parameter is only available for the function "switching" and "dimming". A specific reaction can be executed independently for each input at the beginning and end of a disable. In so doing, it is possible to configure to "No reaction". Only in this case are dimming or venetian blind control operations or value adjustments completed during an active disable. In all other cases, the configured command is transmitted instantly at the beginning of the disable. Furthermore, edges or signals on the corresponding inputs are not evaluated during an active disable! Updates on disabling objects (disable or enable) cause the transmission every time of the corresponding configured command "at the beginning or end of the disable". During an active disable, no cyclical transmissions take place via the disabled input. If a cyclical transmission took place prior to activating the disabling function, no cyclical transmission will take place any more at the end of the disable in the parameterisation "no reaction". In this case, the object value is first transmitted cyclically again after an update on the switching object. In all other cases, the object value is transmitted cyclically again after the end of the disable.
Disabling function switching object 1.1	**Disabled** enabled	The inputs can be separately disabled via the bus using 1-bit objects. With the "Switching" function, it is possible to disable the two switching objects of an input independently of each other. With an active disabling function, signal edges at the input are ignored by the device related to the affected objects. This parameter enables the disabling function of the first communication object.
Polarity of the disabling object	**Disable = 1 (Enable = 0)** Disable = 0 (Enable = 1)	This parameter defines the polarity of the disabling object.
Behaviour at the beginning of the	**No reaction** ON	With an active disable, the first switching object is disabled. This parameter

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disabling function Switching object 1.1	OFF TOGGLE	specifies the command transmitted via this object at the beginning of the disabling. "TOGGLE" switches over the current object value.
Behaviour at the end of the disabling function Switching object 1.1	**No reaction** ON OFF Transmit current input status	With an active disable, the first switching object is disabled. This parameter specifies the command transmitted via this object at the end of the disabling. "TOGGLE" switches over the current object value. In the "Transmit current input status" setting, the device evaluates the current static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge).
Disabling function switching object 1.2	**Disabled** enabled	The inputs can be separately disabled via the bus using 1-bit objects. With the "Switching" function, it is possible to disable the two switching objects of an input independently of each other. With an active disabling function, signal edges at the input are ignored by the device related to the affected objects. This parameter enables the disabling function of the second communication object.
Polarity of the disabling object	**Disable = 1 (Enable = 0)** Disable = 0 (Enable = 1)	This parameter defines the polarity of the disabling object.
Behaviour at the beginning of the disabling function Switching object 1.2	**No reaction** ON OFF TOGGLE	With an active disable, the second switching object is disabled. This parameter specifies the command transmitted via this object at the beginning of the disabling. "TOGGLE" switches over the current object value.
Behaviour at the end of the disabling function Switching object 1.2	**No reaction** ON OFF Transmit current input status	With an active disable, the second switching object is disabled. This parameter specifies the command transmitted via this object at the end of the disabling. "TOGGLE" switches over the current object value. In the "Transmit current input status" setting, the device evaluates the current static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge;

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contact open at input = telegram as with falling edge).

The following parameters are only visible for the function "Dimming"...

Disabling function	**Disabled** enabled	The inputs can be separately disabled via the bus using 1-bit objects. With an active disabling function, signal edges at the input are ignored by the device related to the affected objects. This parameter enables the disabling function of the input.
Polarity of the disabling object	**Disable = 1 (Enable = 0)** Disable = 0 (Enable = 1)	This parameter defines the polarity of the disabling object.
Behaviour at the beginning of the disabling function	**No reaction** ON OFF TOGGLE	With an active disable, the input is disabled. This parameter specifies the command transmitted via the "Switching" object at the beginning of the disabling. "TOGGLE" switches over the current object value.
Behaviour at the end of the disabling function	**No reaction** OFF	With an active disable, the input is disabled. This parameter specifies the command transmitted via the "Switching" object at the end of the disabling.

The following parameters are only visible for the function "Venetian Blind"...

Disabling function	**Disabled** enabled	The inputs can be separately disabled via the bus using 1-bit objects. With an active disabling function, signal edges at the input are ignored by the device related to the affected objects. This parameter enables the disabling function of the input.
Polarity of the disabling object	**Disable = 1 (Enable = 0)** Disable = 0 (Enable = 1)	This parameter defines the polarity of the disabling object.
Behaviour at the beginning of the disabling function	**No reaction** up Down Toggle	With an active disable, the input is disabled. This parameter specifies the command transmitted via the "Long time operation" object at the beginning of the

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disabling. "TOGGLE" switches over the current object value.

Behaviour at the end of the disabling function	**No reaction** up Down Toggle	With an active disable, the input is disabled. This parameter specifies the command transmitted via the "Long time operation" object at the end of the disabling. "TOGGLE" switches over the current object value.

The following parameters are only visible for the function "Value transmitter"...

Disabling function	**Disabled** enabled	The inputs can be separately disabled via the bus using 1-bit objects. With an active disabling function, signal edges at the input are ignored by the device related to the affected objects. This parameter enables the disabling function of the input.
Polarity of the disabling object	**Disable = 1 (Enable = 0)** Disable = 0 (Enable = 1)	This parameter defines the polarity of the disabling object.
Behaviour at the beginning of the disabling function	**No reaction** Reaction as rising edge Reaction as falling edge Transmit current input status	With an active disable, the input is disabled. This parameter specifies the command transmitted via the value object at the beginning of the disabling. In the "Transmit current input status" setting, the device evaluates the static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge). The selection of the settings of this parameter depends on the configured edge evaluation of the input.
Behaviour at the end of the disabling function	**No reaction** Reaction as rising edge Reaction as falling edge Transmit current input status	With an active disable, the input is disabled. This parameter specifies the command transmitted via the value object at the end of the disabling. In the "Transmit current input status" setting, the device evaluates the static signal status of the input and, according to this, transmits the appropriately configured telegram to the bus (contact closed at the input = telegram as with rising edge; contact open at input = telegram as with falling edge). The selection of the settings of this

parameter depends on the configured
edge evaluation of the input.

☐↵ Inputs 2...8 see input 1!

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5 Appendix

5.1 Index

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